Dungeons and Daddies

Dungeon Master: Anthony Burch

Glenn Close: Freddie Wong

Darryl Wilson: Matt Arnold

Henry Oak: Will Campos

Ron Stampler: Beth May

Episode 11 - From Dusk ‘til Dad

*[rock instrumental]*

**Host:** Welcome to the official Unfortunate Foster Children Fighting League, podcast number 462. This week, we're headed down to Waterdeep, over to the Bull E. Wug’s Strawweight Division, where fan favorite Gunnar Duckworth suffered a major upset defeat to newcomer Nick Close in a triple threat match. Now, we don't have the audio with Nick, unfortunately, eyewitnesses say he disappeared into thin air, but we can hear from fighter Paeden Bennetts. Let's go now down to the ring.

*[through a microphone, crowd cheering in the background]*

**Host:** Paeden, it looks like you fell right as the match started, which allowed Nick to get that early submission on you. What happened?

**Paeden:** [*panting*] Oh yeah, no, I threw the fight, like, for sure. Glenn told me that he would get me out of here if I threw the fight so his kid could pin me, so I just did that, because like I had never won a fight before, so why start now? Who gives a shit? Next question.

**Host:** You're looking at a career record of zero wins, 278 losses now. What's next for you as an Unfortunate Foster Child?

**Paeden:** Yeah but uh, my days of Unfortunate Foster Children fighting are behind me. I am officially joined up with these four weird dads in their van. We're going to find this— this guy Ron's kid, he's a— he's a real wildcard. But yeah, who knows, his kid seems like he might be a little bit cooler than him. Not that that seems too difficult. Not that I should— hey, Paeden doesn’t like to judge, you know. Paeden’s just trying to do his own thing.

**Host:** Thank you, Paeden. Best of luck to you.

[*theme song*]

**Freddie:** Welcome to Dungeons and Daddies, a sometimes BDSM podcast about four dads from our world flung into the Forgotten Realms on a quest to rescue their lost sons, in the context of Dungeons and Dragons.

**Freddie:** I am Freddie Wong and I play Glenn Close, rock cover band Bard dad, and we all leveled up in between the previous episode and this one, so we're now Level 4. And at Level 4, the dad fact of mine ties into this.

We leveled up, and Glenn Close’s Feat at Level 4 is to become an actor. I gain one Charisma which...I need, and I have advantage on Deception and Performance checks when trying to pass yourself off as a different person, and I can mimic the speech of another person or the sounds made by other creatures you've heard for at least a minute.

The way I see it is this: Glenn has traveled the world, he's done his fair share of shows internationally, Christmas shows internationally. It’s important to relate to the crowd, and this gives me an excuse to use Glenn’s [*in an Australian accent]* Australian accent.

**Will:** Oh, god.

**Matt:** Oh no.

[*Freddie and Beth laugh*]

**Anthony:** Welcome to the final episode of Dungeons and Daddies.

**Beth:** Oh my gosh.

*[Matt sighs]*

**Freddie:** But Glenn’s always fancied himself a thespian of sorts, if not on stage in a dramatic context, then in a musical one. But he’s like “I could do that. I could act.”

**Anthony:** He pretends to know what he's doing all the time, so—

**Freddie:** Yeah, there you go.

**Beth:** Hi, my name is Beth May and I play Ron F. Stampler—

**Will:** It's been so long since I've heard the Ron voice. It just feels good.

**Beth:** [*laughs*] I talk in Ron-voice all the time. My friends are leaving me, they’re like “Beth we can't, [*laughs*] we can't handle only Ron.”

**Anthony:** No gods, no kings, only Ron—

**Beth:** Ron is an emotionally stunted step-father and a Rogue, and Ron also leveled up.

**Will:** Oh yeah?

**Beth:** Yeah. So he's— his new Feat: Ron is an actor.

[*all laugh*]

**Beth:** He's a thespian. So Ron gains +1 Charisma, and has advantage on Deception and Performance checks—

**Freddie:** No, really?

**Beth:** —when trying to pass himself off as a different person.

**Anthony:** If you also have an Australian accent, I'm ending the podcast, right now—

**Beth:** [*in an Australian accent*] And shout out to my new roommate, Dane.

**Anthony:** Oh God damn it, no. Fuck, ass, shit, balls—

[*Freddie laughs*]

**Beth:** [*in an Australian accent*] Says his friends up in Vancouver listens to the podcast.

**Anthony:** Oh, well that's actually a pretty good accent. Never mind, you kind of won me over.

**Matt:** Yeah, that’s way better than Freddie’s.

**Freddie:** Wow, you’re gonna accent-shame me?

**Matt:** Yup.

**Freddie:** Like that, Matt.

**Beth:** [*in an Australian accent*] What can I say? I'm an actor.

[*all laugh*]

**Freddie:** Where did the acting, love of, like, acting come from? Was Ron like in high school plays, or—

**Beth:** I think he was one of the sheep in the Nativity play, in early youth.

**Matt:** What’s a sheep voice sound like?

**Beth:** Sheeps...don't say anything.

**Anthony:** But there are no small parts.

**Matt:** That was Ron's response when the teacher was like, “hey, Ron, you’re supposed to baa.” He was like, “no, sheep don't say anything.”

**Beth:** Yeah. He was playing the—

**Freddie:** So method.

**Beth:** He was playing the reality of the role.

**Will:** I feel like Matt just sent you up for an alley-oop and you just let him sail into the backboard.

[*all laugh*]

**Beth:** No I, I'm sorry, *[sighs]* I'm sorry. I've been yes-anding all week it's just really—

**Matt:** It’s exhausting.

**Beth:** It hasn’t gone well.

**Will:** I'm Will Campos, I forgot my laptop today, so I'm on pen and paper D&D. I mean, I'm the only one actually playing a pen and paper role-playing game right now.

**Matt:** That’s true.

**Will:** On a tabletop. I play— Who do I play? I play Henry Oak. Granola-munching, Birkenstock-rockin’, nature hippie Druid Dad. Fun fact about Henry Oak this week: Henry is Observant.

**Matt:** Wow.

**Freddie:** Huh. What does Observant do?

**Will:** Henry, at his fourth level, discovered that his Wisdom score has gone up by 1, and he can read lips now.

**Freddie:** Whoa!

[*scattered sounds of approval and surprise*]

**Will:** Yeah, I thought that would be a fun one.

**Matt:** That is useful.

**Will:** He decided he needed to learn how to read lips after the skullduggery and treachery that happened in the last adventure.

**Matt:** *[laughing]* Yeah.

**Anthony:** Oh yeah.

**Will:** I'm also very very excited. I have a dad thing I'm very excited about—

**Freddie:** Does reading lips mean that you can kiss better now? [*Will laughs*] You know what I’m saying? Is that what they call it when you go in—

**Will:** I guess Darryl will find out soon enough. Henry also learned a new spell that he's very excited to share with you called Druidcraft.

[*Freddie and Beth laugh*].

**Will:** Whispering to the spirits of nature, Henry can create one of the following effects within range: You can instantly make a flower blossom, a seed pod open, or a leaf bud bloom. Isn’t that fun?

**Freddie:** Wow.

**Beth:** That’s great—

**Anthony:** That’s very on-brand for him—

**Will:** He can also create a tiny harmless sensory effect that predicts what the weather will be at your location for the next 24 hours.

**Freddie:** [*laughs*] Wait, wait...

**Beth:** Oh my god.

**Freddie:** Wait, wait, I'm sorry I don't understand how—

**Will:** Henry can create a magic thermostat that sees into the future, in true dad fashion.

**Freddie:** Holy shit. Does it also give you the ability to detect slight temperature fluctuations in an indoor environment?

[*Will laughs*]

**Anthony:** That’s very good.

**Freddie:** Druidcraft definitely lets you tell if someone's touched the thermostat.

**Will:** I can also instantly snuff out a candle, which feels like you could do that anyway.

[*all laugh*]

**Anthony:** So you have human fingers

**Will:** And I can create an instantaneous harmless sensory effect such as falling leaves, a puff of wind with the sound of a small animal, or the faint odor of a skunk.

**Matt:** Wow.

**Will:** In a 5 foot cube, so.

**Matt:** In a 5 foot cube.

**Beth:** Nice.

**Freddie:** This is such a weird thing—

**Anthony:** What asshole wrote that like, “Oh. it's a skunk. Oh cool, so they can like freak people out and make them scared of the smells.” Like, no, it's a faint odor of a skunk!

**Will:** Yeah, faint odor.

**Anthony:** Cool. Thanks, DM.

**Freddie:** You could sell your services to the sort of hotels of the land just by being like, “I can make white noise for the sleepers.”

**Will:** Ooh, yeah, that’s true.

**Freddie:** You're like a free white noise generator.

**Will:** If any of you guys need a white noise generator…

**Freddie:** Apparently you can just do that.

**Anthony:** You’re an ASMR dad now?

**Matt:** ASMR dad?

[*Freddie laughs*]

**Beth:** Oh my gosh.

**Freddie:** Is that a subgenre on YouTube?

**Anthony:** I think it could be.

**Beth:** ASMR dad?

**Matt:** Don’t Google it. Don’t Google it.

**Freddie:** Go ahead Matt, go ahead and introduce yourself.

**Matt:** I’m Matt Arnold—

**Freddie:** Holy shit, it is—

**Matt:** I play Darryl Wilson, a stay-at-home coach dad and a Barbarian.

**Anthony:** [*in an ASMR voice*] I’m so proud of you son

**Matt:** [*in an ASMR voice*] So proud...

**Matt:** Which means that, I mean I'm a Barbarian; I'm not making flowers grow or learning voices, I can punch harder now. That’s what happens when I level up.

**Freddie:** Tavern Brawler.

**Matt:** So, Tavern Brawler. So, my fun fact, or my dad fact, is Darryl loved watching his favorite movie with his son Grant, which was *Top Gun,* but he would always—

**Freddie:** Good choice

**Matt:** He'd always fast forward during that steamy sex scene—

**Freddie:** Oh no.

**Anthony:** Yep, that sounds about right

**Matt:** Until he finally walked in on his son watching it by himself, and that's how The Talk got started.

[*sounds of understanding*]

**Anthony:** He actually had The Talk!

**Matt:** Unfortunately, that means that now Grant will never watch *Top Gun* again ever with Darryl, because it's too uncomfortable.

**Anthony:** Yeah

**Will:** That's— That's how you watch *Top Gun* is, you watch through the sweaty beach volleyball scene and then fast forward through the sex scene. That’s the way to do it—

**Matt:** Well, you know Darryl didn't think his son was ready at 10 years old to learn about the sweet love-making that happens—

**Anthony:** But he didn't get any of the subtext on the volleyball scene.

**Matt:** Nope. Nope. Darryl does not get any of the subtext of the volleyball scene [*laughs*].

**Freddie:** Yeah. Yeah. Kenny Loggins wrote that song for it. What was it called, again? Oh that's right, *Playing with the Boys*.

**Matt:** Every time that volleyball scene goes on Darryl points at them and goes, “Hey, you know back in the day in college, your dad looked like that”.

[*all laugh*]

**Will:** Which one, Goose?

**Anthony:** Do you think kids today even get The Talk? Like—

**Freddie:** No

**Anthony:** Kids have the internet. I never got The Talk.

**Freddie:** No, I don’t think so.

**Will:** My version of The Talk was my mom just bought like a book about sex—

**Anthony:** Oh, that’s great.

**Will:** Like, for kids, and then just left it downstairs. And when she was like—

**Anthony:** In a nondescript paper bag.

**Will:** She was like, “Will, there's a book down there about stuff. If you want to read it, go read it.” And I was like, “Mom, gross!” And then like the next day, *[suggestive tone]* I was like, “I’m going to check that book out.”

[*all laugh*]

**Matt:** I had The Talk, did you have The Talk, Freddie?

**Freddie:** Now that I think about it, no—

**Beth:** I feel like you guys are such nerds that, like—

[*all laugh*]

**Beth:** Your parents were like—

**Anthony:** “We don’t need to worry about this.”

**Beth:** “They’re never gonna need this—”

**Anthony:** “He’ll be 30 by the time this information even becomes relevant.”

**Beth:** My parents taught me about, like, menstruation, and nothing else. Like, they thought that it ended there.

[*all laugh*]

**Matt:** This is all you need to know.

**Beth:** It does. Yeah.

**Anthony:** My dad just told me to keep it above the belt. And I didn't.

[*all laugh*]

**Anthony:** And that's why I'm so fucking cool.

**Matt:** I don’t even know what “keep it above the belt” means.

**Will:** And now I host a D&D podcast!

**Anthony:** It means like, don’t— Yeah now I host a D&D podcast and I'm bringing in that real tail.

[*Will laughs*]

**Beth:** Look at me now!

**Anthony:** I’m balls deep. I’m Anthony Burch, your Daddy Master and I'm— and I'm balls deep.

[*all laugh*]

**Anthony:** So let’s pretend to be fucking wizards.

**Freddie:** Well there's not a single wizard among us. You know that, right?

**Anthony:** Oh shit, I forgot.

[*intro music*]

**Anthony:** Let's cut to you guys as you're leaving Bull E. Wug’s with, for some reason, Paeden, the worst MMA fighter of all time.

**Freddie:** What do you mean “for some reason,” everyone knows why.

**Will:** With our new son, Paeden.

**Freddie:** With our new son.

**Will:** Our beautiful boy, Paeden.

**Ron:** Um, do you think that they will split the check?

**Anthony:** They automatically deducted the check from your child fighting winnings. So, thankfully, that has been handled.

**Freddie:** How much do we have now?

**Anthony:** You had 12 silver before. I fucked up and called it gold later. But, whatever, you won a lot of money.

**Matt:** You can't take it back. We got gold.

**Anthony:** You got gold now. Congratulations. All of the Forgotten Realms have now switched to the gold system. It's every libertarian’s dream.

**Will:** Ron Paul, Grand Wizard of the... Not Grand Wizard, that’s weird.

**Anthony:** No, not Grand Wizard.

**Will:** We have to meet a Grand Wizard at some point in this campaign so we can goof on that.

**Anthony:** But yeah, so now you have 12 gold.

**Henry:** Did we get any, like, to go? Like, did we get any—

**Anthony:** It’s up to you.

**Henry:** Did we get some chicken fingers to go, guys?

**Glenn:** We can't reheat this up. This is so gross.

**Matt:** Darryl’s hungry now.

**Henry:** I think I could probably whip up a cantrip to heat up those chicken fingers.

**Ron:** He has that thing where he can blow wind for uh, and he's got the thermostat app.

**Henry:** I have the app.

**Freddie:** *[laughs]* Yeah. All of our Feats are just apps on our phones.

**Darryl:** Hey, Paeden. Hey there, buddy. Do you have to go to the bathroom? Once we get in this van everybody needs to go to the bathroom. Go to the bathroom now. I'm not pulling this thing over.

**Paeden:** I go to the bathroom every time I fight. I evacuate all of my feelings.

**Henry:** Do you need to clean anything up before you get in the van?

**Paeden:** No. My body perfectly absorbs all moisture. It's just a—

**Freddie:** Holy shit.

**Paeden:** It's just a closed ecosystem. Everything that goes out goes in and vice versa.

[*Freddie laughs*]

**Matt:** Matt has a question: Is Paeden human?

**Paeden:** Yeah.

*[laughter]*

**Glenn:** He's just mastered his fucking chi, dude. Just, like, lay off of him.

**Paeden:** I’m just a, I’m just a lean, mean, fighting-and-pissing machine.

**Matt:** Darryl, when he opens the door, he puts a towel underneath the seat where Paeden’s going to be sitting—

**Darryl:** Hey, Paeden, buddy, just go ahead and sit on this towel when you get in here.

**Henry:** Glenn, I want to check in. When I watched my two boys, my beautiful boys Lark and Sparrow, disappear into smoke in front of me, it was a rough one. I just want to take your temperature now that, you know, we've kind of buried the hatchet, so to speak, and just see how you’re doing, bud.

**Glenn:** *[dismissively]* He’ll be fine, he’ll be fine.

*[laughter]*

**Glenn:** Check it out. Imma just text him right now.

**Freddie:** I’m gonna pull out my phone and send a text being like ‘You good bro?’

**Anthony:** Okay, roll for your phone.

**Freddie:** 17, the phone stays on.

**Anthony:** So you very quickly receive a text back. It's an image, and it's the man with the purple robe with the dark face, like, just sort of doing a peace sign.

*[scattered chuckles]*

**Glenn:** Yeah, see? He's fine. He's hanging out with this dude.

**Henry:** Whoa! I think he learned how to use your son's phone. Oh, jeez, well okay. I'm— I'm— I don't want to rattle your cage, so I'm going to just assume that you're gonna have some sort of breakdown later.

**Glenn:** Yup! He's gonna be fine.

**Darryl:** This purple robe figure feels a little— it’s like kind of an immature pose. I must say, I'm beginning to suspect—

**Ron:** He looks really cool.

**Darryl:** Yeah. Well, yeah, cool like a kid, right? Like, not like an adult.

**Ron:** No, he looks really cool. Does anybody have a robe that I could borrow? I'm an actor, I need a costume.

**Darryl:** Well all right, Ron. Any—any of you guys got a robe?

**Ron:** Paeden, give me that towel.

**Darryl:** No. Go ahead, keep that towel on the seat there.

**Ron:** Paeden—

**Paeden:** Yeah. You can take it.

**Beth:** I take the towel.

**Paeden:** I'm the least moist person you've ever met. No problem.

**Darryl:** Okay.

**Glenn:** Gotta be dry to stay limber in the ring.

**Matt:** Well, actually, this is Matt, for Game Master. How long do we have before we gotta return those books?

**Anthony:** You've got a week left. You should, assuming that whatever you do with Terry Jr. takes less than three days, be able to get there on time without the time running out. But maybe you'll find some stuff that makes it take longer than that *[mumbles]*.

**Freddie:** Holy shit, guys.

**Matt:** Oh no!

**Freddie:** Anthony’s introducing, like, Majora’s Mask mechanics into the game.

**Matt:** I mean, it's already taken longer because I guess these last few episodes were a whole week already, so—

**Anthony:** There was travel time.

**Henry:** I'll say I'm starting to get TO’d that, every time we rescue one of our— What?

[*Beth laughs*]

**Anthony:** It's really funny and Christian. Very good.

**Henry:** I'm starting to get TO’d that everytime we rescue one of our sons, this guy turns them into freakin smoke and takes him away! My question is: if we're gonna go with whoever we got to go rescue next, it sounds like the group consensus is Terry Jr., so that no one gets their face eaten off. And has to die—

**Will:** We just have to do it quickly so that we can return the books.

**Henry:** We gotta make it snappy. He sent a photo back, right?

**Glenn:** Yeah.

**Henry:** Is that photo, like, geo-tagged or anything? What's the metadata on that—

**Glenn:** Oh, shit.

**Henry:** You know, my beautiful boys Lark and Sparrow are always talking about computer stuff, and I kinda pick it up every now and then. I've read an issue of *Wired* in my day, and I remember hearing about how there were these Al-Qaeda guys, and they got figured out because they were taking Instagram photos at their terrorist base, and there was like a little number or something that told you where it was.

**Glenn:** Yeah, the iPhone does add location data to all photos that it sends!

**Henry:** What does it say?

**Anthony:** It says that it was taken in a place called a Ravenloft.

**Henry:** Wow. It actually says Ravenloft?

**Ron:** Whoa!

**Glenn:** Listen, don't discount the iOS engineers. They've been marking out and geo-tagging and—

**Anthony:** Everything’s meta-tagged.

**Glenn:** Ravenloft...

**Henry:** Hey, Lizardboy Scales McStuffins.

**Cern:** Yeah what's up!

**Henry:** What do you know about Ravenloft?

**Cern:** Ooh you do not want to go to Ravenloft. There used to be this guy there, Strahd Von Zarovich, he was a big evil vampire lord. He died, he's long gone, so it's been filled in with a lot of, like, weird demon people, angry wizards, like, a lot of dark magics kind of come from that area. It's not a cool place to chill.

**Henry:** Sounds like Los Angeles. Am I right guys?

*[laughter]*

**Henry:** Film people!

**Anthony:** Cern laughs a lot, not understanding what it is, but he just wants to sort of be part of it.

**Henry:** So, this is a big lead.

**Glenn:** Yeah!

**Henry:** This is a big one.

**Ron:** So I— This is pretty important. Could you, take my picture in the purple robe and send it back to Nick?

**Glenn:** To—

**Ron:** I'll put up the peace sign. Ready? Peace. Cheese!

**Freddie:** I'll take that photo. Somewhat confused. [*Freddie rolls*]. And my phone dies.

**Will:** No!

[*Beth and Matt* *laugh*]

**Anthony:** Okay.

**Henry:** Gosh darn it, Ron!

**Glenn:** I do think it took before it—

**Anthony:** So, it’s on your phone—

**Will:** It’s on your phone—

**Freddie:** It is on my phone.

**Anthony:** It didn’t get sent, but it’s now the last—

**Ron:** Oh, okay then that’s fine. That’s fine!

**Darryl:** You got the photo.

**Ron:** Guys, it's all okay.

**Glenn:** I'm really glad I took that photo.

**Darryl:** All right, well. Unfortunate about your phone there, Glenn, but—

**Glenn:** You really don't have a charger in this thing?

**Darryl:** Not an iPhone. I got my old classic, a Nokia, which this thing, this bad boy doesn’t need charging anytime soon.

**Glenn:** Uh-huh...

**Darryl:** But I'd really appreciate if you would sit on a towel, Paeden. But everybody else—

**Anthony:** Paeden’s already asleep.

**Darryl:** Oh aw, little tyke’s asleep already. Everybody—

**Anthony:** He looks very cute while he sleeps.

**Freddie:** What does he sound like when he snores?

[*Anthony makes silly snoring mumbling nasal sounds*. *Everybody laughs.*]

**Darryl:** [*whispering*] Alright everybody, get in and don’t, don’t wake up Paeden, everybody.

**Beth:** [*whispering*] This is some Dad ASMR.

**Matt:** [*whispering*] Yeah Dad ASMR.

**Beth:** [*whispering*] ASMR Dad.

**Matt:** [*quietly*] I'm starting the engine as quietly as I can.

**Henry:** [*whispering*] Paeden put your shoes on, we’re at Grandma’s.

*[laughter]*

**Matt:** And the Beast roars to life.

**Anthony:** And he stirs a little bit. [*Anthony makes nasal sleeping sounds*]

**Henry:** Oh, he’s so tuckered out, he’s so cute.

*[car driving white noise]*

**Glenn:** I think what we gotta do here, is we gotta be quick about it, but we got to get Ron's kid.

**Ron:** Okay.

**Henry:** I'm gonna stipulate that along the way, we gotta try to figure out a way to keep Terry Jr. from getting disappeared into smoke.

**Ron:** But here's the thing—

**Henry:** We’re 0-for-three right now

**Ron:** I know, and then the purple robe guy who looks so cool keeps telling you guys that you're not good fathers, and I'm just like...how do I—

[*Freddie laughs*]

**Ron:** —contend with being so good that I don't make you guys feel bad?

**Darryl:** We'll deal with that when we get there

**Henry:** We’re gonna have to cross that bridge when we get there, Ron.

**Darryl:** Yeah.

**Ron:** I just don't want Terry to disappear because of something I did. I— I've seen that happen a few times before, and sometimes it's because I— I— you know I— I got him his mom's purse instead of his backpack when he says, “That's my backpack.” Or sometimes he— he asks for a cola, and I— you know, I get him milk, because that's what my father always gave me, and I just...I don't want to make any more mistakes.

**Anthony:** Cern reaches out a hand, and he puts it on your arm and he's like:

**Cern:** You probably will.

*[laughter]*

**Henry:** But...

**Darryl:** We all make mistakes Ron!

**Cern:** But. That's being a dad. As I remember it.

**Henry:** Yeah. You know, we all make mistakes. Sometimes those mistakes have big consequences, like what happened with our mistake, with Lizardboy Scales McStuffins.

**Darryl:** Cern—

**Cern:** Wait wait. What?

**Henry:** I—

**Ron:** D—

**Cern:** Your mistake and my kids? What’re you talking about?

**Henry:** Oh, I just mean that we—

**Darryl:** We blame ourselves for what happened of course, because we were there and we were trying our best and things got out of control. So we just, deep down, y’know we blame ourselves for everything that's going on, Cern.

**Cern:** So you blame yourselves in the abstract for a pyramid—

**Anthony:** Everybody roll Deception, If you’re trying to not—

**Will:** I did not know he didn’t know!

**Freddie:** Oh my God...

**Will:** This is bad...

*[dice roll]*

**Freddie:** 18.

**Beth:** 3.

**Matt:** 5.

**Will:** I got a 1. [*wheezes*]

**Freddie:** Oh my God! Oh my God!

**Henry:** Okay, Cern, Lizardboy Scales McStuffins. There's something I need to come clean about.

**Anthony:** You can see he's breathing faster.

**Henry:** I honestly thought you knew this. So, you remember the pyramid that...that crushed your sons?

**Cern:** Yes…

**Henry:** Well, *[breaths out nervously]* there's no easy way to say this, but... that might’ve been our fault.

**Ron:** We crushed your kids.

**Darryl:** No, no, Ron— Cern. We did not crush your kids. Cern, we were in the middle of a—

**Ron:** The pyramid!

**Darryl:** We were in the middle of battle—

**Ron:** Crushed your kids!

**Darryl:** —and we had magic beans, and we didn't know what they did. And when the beans fell out, a pyramid appeared.

**Ron:** And we crushed your kids!

**Darryl:** We were just as surprised as anybody else—

**Cern:** *[screams]* You motherfucker!

**Anthony:** And he jumps at Darryl and grabs you by the fucking neck.

**Darryl:** Buddy, we did not know what was going to happen! We were in the middle of a fight! It was chaos!

**Cern:** I thought you saved my life!

**Darryl:** I mean, I—

**Ron:** I mean—

**Cern:** *[screams]* You took my life from me! My kids were my life! Our Wookie life debt? That's bullshit now! It means nothing! My vow is broken! I was wrong!

**Henry:** Hi. Cern. Can I—

[*Freddie laughs*]

**Anthony:** He just slowly fucking turns his head.

**Henry:** If it was an accident. Because it was an accident, I want to be clear, this wasn't like a we-killed-your-kids-on-purpose situation. This was, we were in the fight of our lives! And furthermore, I would like to add, Cern, sir, that you were working for the guy that captured us, and that we were gonna get killed! And—

**Darryl:** Henry! Henry! stop for a second. Cern!

**Matt:** Darryl has tears in his eyes.

**Darryl:** You have every right to be mad. I thought you knew I'm— whatever you need to do, whatever is happening. We're sorry. As he said, it was an accident. We were just trying to escape, but I hear you, buddy. You lost your kids, that's tough. There's nothing I can say.

**Anthony:** Tears just begin to stream down his eyes and then his arms go slack, and you just sort of feel all the fight go out of him.

**Cern:** Stop the fucking car.

**Matt:** I stop the car.

**Anthony:** And without another word, without even a glance back at you, he opens the door, he walks into the forest, and he just sort of disappears.

**Henry:** Guys, we gotta... But, we— what? But— Oh! Oh no. Oh my God!

**Matt:** I roll down the window and I watch Cern disappear into the forest, and I reach into my pocket and I pull out the last Charleston Chew I have. And, I chuck it out the window after Cern and I roll up the window.

[*somber music plays in the background*]

**Matt:** I look at everybody through the rearview mirror and I say—

**Darryl:** We should probably get going, guys.

**Matt:** And I start up the car and I start driving down the road without saying anything.

**Anthony:** As you drive away, you can't help but focus on the Charleston Chew as it recedes into the distance. Maybe some part of you hoping that Cern will come back and pick it up or something.

**Matt:** Does he?

**Anthony:** No.

*[Will laughs sadly]*

**Matt:** Oh...

**Anthony:** It just gets smaller and smaller as you drive into the distance, and—

[*Will groans*]

**Anthony:** ...Slowly, the fog begins to obscure everything from view behind you.

[*forest noises, birds chirping, fading into more driving noise*]

**Anthony:** The sort of pall that's fallen over the party is only exacerbated by what you see when you crest a hill. There is a thick, black fog all around you, and you see the plants slowly turn from, you know, relatively— I guess Henry especially notices—would turn from relatively vivacious sort of flowers and crops, into thorny, twisted, blackened plant life. Life isn't even the right word for it. It just— they're growing, but it feels like they're not growing out of some sense of actual life, but something far darker and more horrible.

**Matt:** Like *Maleficent*.

**Anthony:** Yeah kind of maleficent— malevolence. Maleficent would be the villain from *Sleeping Beauty*—

**Matt:** That’s what I meant!

**Anthony:** Oh, okay.

**Matt:** Like her— like her Ivy. Like her crazy, spiky—

**Anthony:** I haven’t seen the movie—

**Matt:** Oh okay. She makes big spiky ivies.

**Anthony:** Oh you're totally right. Yeah. Fuck me, right?

*[laughter]*

**Anthony:** What's also weird is that it felt like it was high noon when you were driving out of here, but now it's just, it might as well be midnight. And as you crest the hill, you see two things that really catch your eye. The first is what seems to be a little farm town with a lot of shadowy figures moving around in it. And then, just behind that, a tower that reaches into the sky that is made of blackened stone.

**Freddie:** Freddie Wong here. As we enter the fog the Honda Odyssey’s 2013 daytime running lights will turn on and give us a little bit of fog illumination— just throwing that out there.

**Anthony:** As that happens, you see some of the figures in the village sort of turn towards you and then like—

**Freddie:** The daytime running lights!

**Anthony:** [*laughs*] And they kind of all run into their homes.

**Beth:** Ron turns to comment on the weird weather to Cern, but then notices that Cern’s not there and says—

**Ron:** [*sadly*] Oh.

**Darryl:** Weather’s really reflecting the mood, huh dads?

**Henry:** What has happened to this land?

**Will:** Henry goes full Legolas for a second.

*[laughter]*

**Henry:** [*elven accent*] A foul corruption!

**Anthony:** What are your Birkenstock eyes seeing?

*[laughter]*

**Henry:** —lingers in the air

**Glenn:** The sanctity of this place has been fouled!

**Will:** I've got a— I’m quaking in my Birkenstocks, boys!

**Anthony:** [*to Freddie*] Is that *Diablo*?

**Freddie:** [*shocked*] Yes! You are the first person—

**Anthony:** Hell yeah!

**Freddie:** —in my entire life, no joke, of saying that exact phrase, and nobody getting what I'm saying to recognize that. Holy shit, Anthony.

**Anthony:** That's good shit. That's why I bring in the fuckin’ pussy.

**Freddie:** Fucking yes!

*[Will laughs and Beth makes a confused noise]*

**Freddie:** This is why I hang out with Anthony, everybody. Now you know.

**Beth:** Beth May here: No!

[*all laugh*]

**Freddie:** Whoa boy. And real quick, what’s this place called again?

**Anthony:** This place is called *[bad French accent]* Roqueporte.

**Glenn:** *[mimics Anthony]* This is Roqueporte.

**Matt:** Oh. Do we know that, though?

**Will:** How do we know that?

**Anthony:** Actually. Oh yeah. Sorry, you drive by a sign that’s swinging off of its hinges that says Roqueporte.

**Darryl:** [*bad French-ish accent*] Ro-che-porch. Ro—

**Glenn:** I think it's French, man

**Darryl:** In French, yeah. French! I've been to France.

Heny: You have?!

**Darryl:** Yeah.

**Henry:** Oh, when were you in—

**Darryl:** Our honeymoon, when Carol and I—

**Henry:** Oh that's wonderful! Did you—

**Darryl:** [*bad Italian-ish accent*] Ro-che-porte. Is that Italian?

[*Freddie loses it laughing*]

**Will:** I do want to, for the record though, note that Matt did the *“*mamma mia”hand gesture.

[*all laugh*]

**Will:** In case there was any doubt in anyone listening to this’ mind.

**Darryl:** Guys look like we're at a [*ambiguously European accent*] Ro-que-porte

**Freddie:** [*laughing*] He’s still doing the hand!

**Darryl:** Well, Terry’s supposed to be here, right?

**Matt:** Darryl stops the car and takes a look around.

**Ron:** [*loudly*] Terry? Oh, guess he's not here. Guess we gotta go.

[*laughter*]

**Darryl:** *[calling after Ron]* Oh, no! Ron, Ron!

**Henry:** No. We're going to look for him harder than that, Ron.

**Darryl:** Hey Paeden. Wake up, little buddy.

**Paeden:** Oh, oh Whoa!

**Darryl:** We're here. Have you ever been here?

**Paeden:** No, why are we here?

**Glenn:** Paeden, have you ever been to Roqueporte?

**Paeden:** No. I've heard pretty shitty things about it.

[*at the same time as Glenn and Ron*] **Darryl:** —Oh, what have you heard about it?

[*at the same time as Darryl and Ron*] **Glenn:** —What shitty things about Roqueporte?

[*at the same time as Glenn and Darryl*] **Ron:** —What have you heard? What have you heard?

**Paeden:** I should've known.

[*Freddie laughs*]

**Paeden:** Second I say I know anything you were gonna fucking grill me on all the details.

**Darryl:** That’s okay, little buddy. You just woke up. You don't have to tell us right now.

**Paeden:** No, I mean, I can tell you. It's like— it was just like a little idyllic town. They would occasionally give us some of their kids to like, fight.

**Glenn:** How were the quality of the fighters out of Roqueporte?

**Paeden:** They were hardy folk.

**Glenn:** Okay.

**Paeden:** They, like, seemed to eat well. They seemed to be happy.

**Freddie:** Taking notes on this in case I do run across UFC fights again.

*[laughter]*

**Paeden:** They were pretty good. But there was a while there, where they started getting skinnier and skinnier when they would come in, and then, like really sallow? I guess maybe this explains it, it doesn’t look like their crops are doing so well or their, you know, anything.

**Darryl:** Speaking of sallow, you hungry there, Paeden?

**Paeden:** Oh I’m always hungry!

**Daryll:** Hey Glenn! Could you—

[*Freddie laughs*]

**Paeden:** I’m constantly peeing and reabsorbing my own nutrients. Of course I’m hungry.

**Darryl:** Glenn, can you go and toss some of those power bars we got back there around to everybody? I think we should all—

**Glenn:** Protein up?

**Darryl:** —protein up before we go there.

**Freddie:** I’d like to roll a Perception check around this area. See if there's a good central location, like a town square or something that we can find ourselves. [*rolls*] That's gonna be a 14 Perception.

**Anthony:** So, yeah. There's a tavern in the center of the town that seems to be where you'd stand the best chance of finding people to talk to.

**Glenn:** Boys, I think it's going to be another ‘roll into town and pull up into a tavern’ kind of episode. Let’s—

*[laughter]*

**Will:** Is there like a Druid thing that Henry can do to kind of sense the auras of the land, so to speak?

**Anthony:** Yeah, you could roll Nature, I believe is one of them. Is Nature a thing?

**Freddie:** Yeah. Yes Nature.

**Henry:** Nature’s a thing, yeah.

**Anthony:** Yeah, so definitely roll that.

**Will:** Okay. All right. Ooh, I got a 20.

**Anthony:** Oh, great. So you can tell that whatever is corrupting these lands— and they are corrupted, this is not natural— it is definitely originating from that tower.

**Henry:** If I know my fantasy novels, which I do, my reckoning would say that that dark ominous tower is causing some sort of corruption over this land.

**Freddie:** Your Nature roll’s only because you've just read all of the—

**Will:** I want to— I want canonically to establish that all of his Wisdom, comes from fantasy novels.

**Freddie:** From *The Silmarillion*.

**Will:** *The Silmarillion*. You know, a lot of R. A. Salvatore.

**Matt:** Matt Arnold also wants to play *Dungeons & Dragons* and roll something.

**Matt:** [*laughs*] Can I roll Perception?

**Anthony:** Yeah, sure.

**Matt:** I was specifically trying to perceive what they were wearing and stuff, since we had those jerseys and stuff. But I only got a 10.

**Anthony:** Oh. Well a 10 at least lets you realize that you noticed, as people started walking into their homes, a lot of them were kind of hunched over and seemed to be older.

**Beth:** I would also like to check Perception.

**Anthony:** Yeah, sure, go ahead. Let's play some fucking *D&D*.

**Beth:** *[giggles]* I got… something bad. I got a 6, plus 1. So 7.

**Anthony:** Okay. Yeah. No, you definitely notice exactly what they did, if not 3 less.

[*Matt and Freddie laugh*]

**Matt:** Can I look around to see— can we pull the car kind of behind a tree, or whatever?

**Freddie:** Oh, you think you wanna come in stealth-style.

**Darryl:** Yeah, let's go. Let's go ahead and walk the rest of the way and those people— so, Paeden, you're saying that they look pretty famished over there?

**Paeden:** Yeah. I mean, well, the kids they brought in looked like they weren’t eating as well.

**Darryl:** Let’s go ahead and take some of that jerky and power bars I got and pack them in our pockets, guys, and see maybe that'll help out a little.

**Henry:** Ohh, we could use a little—

**Darryl:** Yeah a little bribe. A little, you know, a little help—

**Ron:** Plus, if we get hungry...

**Henry:** Well, I was going to say we could spread our bounty to the famished people of this land.

**Darryl:** I mean there’s gonna be, helping us get Terry. I mean, we shouldn’t just give it away. We only have so much, Henry. I appre—

**Ron:** Oh, I was thinking if we got hungry going to the tower—

**Darryl:** Well, yeah, that too. That too. Henry, you know what? Everyone will carry some except for you, Henry. I'm a little worried that you're just gonna give out...

**Henry:** I'm just— There are hungry people here. I think we should, we should try to take care of them, you know?

**Darryl:** Alright, I’m gonna give you one.

**Henry:** Okay.

**Darryl:** Give this one to anybody you want. Even if they don't seem hungry, just because you want to. But the other ones are for us. And for helping our, you know, find out where Terry is, which is the most important thing. Right, Henry?

**Glenn:** I didn’t burn a Sam's Club membership, Henry, to be able to get this bulk jerky box, for you to give it away [*laughing*].

**Anthony:** —to any Tom, Dick, or Harry in the fucking Forgotten Realms.

**Matt:** I go—

**Darryl:** Catch!

**Matt:** Then I roll Athletics to see how good of a throw my—

**Anthony:** Oh my God, we're really playing *D&D.*

**Matt:** I throw a power bar at Henry. [*Matt rolls*] 12.

**Will:** Okay, do I have to make, like an Athletics to catch this fucking thing?

**Anthony:** No! You certainly don’t.

**Will:** I’m doing it! And I got a 19-1. An 18.

**Anthony:** An okay throw. A *fantastic* catch.

**Darryl:** Nice catch there, Henry! Sorry about that weak throw.

**Henry:** That's okay, bud.

**Ron:** How tall is the tower?

**Matt:** [*laughing*] I love this game.

**Anthony:** The tower looks to be about 10 stories tall.

**Will:** Oh, wow.

**Freddie:** Big ol’ tower.

**Ron:** Okay. I’m 5’4.” So...if anybody wants to get on these shoulders, maybe we can climb up it. Climb away.

**Henry:** Climb the tower…you know what? I think let's reconnoiter in the area and then, you know, maybe that's a good plan. We'll file that away for later!

**Matt:** I know we're kind of in a hurry, but I do have a quick question since I just opened up the trunk to get those power bars. I just noticed—

**Darryl:** Hey, Glenn.

**Glenn:** Yeah?

**Darryl:** There's a lot of these flowers back here.

[*Will laughs*]

**Glenn:** Oh...haha, yeah. Oh jeez, those must've been just extras, from…

**Henry:** Extra what?

**Anthony:** Roll Deception.

**Freddie:** [*rolls*] That's a 15 Deception.

**Anthony:** Okay, so you feel like “ahh, maybe he’ll buy it.”

**Glenn:** Yeah, you can get rid of those, if you want.

**Darryl:** Yeah, I'm getting rid of them.

**Matt:** I pull them out of the minivan and chuck them into the woods. I'm glaring at you the whole time, though. I definitely was like, “something was up.”

**Beth:** What would I have to roll to… [*Beth laughs*]

**Anthony:** *Now* you guys decide you want to start playing D&D? Now? 10 episodes in?

**Beth:** Excuse me, as I was saying: What would I have to roll for Ron to shout out to any potential Rapunzels up in that tower to “let down their hair?”

**Anthony:** You wouldn't have to roll, you could just shout.

**Ron:** Rapunzel! Rapunzel! Let down your hair.

**Glenn:** We're really far away, aren't we?

**Darryl:** Hey, Ron—

**Ron:** [*slightly louder*] Rapunzel, Rapunzel!

**Glenn:** Ron, just, maybe— let's check out the tavern or something first, before we just start screaming into the void, huh?

**Ron:** I'll be here, Rapunzel, whenever you let down those lovely locks.

**Glenn:** I just— you had to—

**Freddie:** Sidebar with Henry:

**Glenn:** Does Ron not know the difference between like, fairy tales and like, fantasy *Lord Of The Rings* shit?

**Henry:** You know, more and more, I don't think I know the difference, so I'm kind of willing to go with it, see what happens at this point.

**Paeden:** Is that a magic spell? What’s a Rapunzel?

**Henry:** It's a fun story, kiddo. We’ll— you know, I think there might be a DVD of *Tangled* somewhere in this van.

[l*aughter*]

**Henry:** We'll tell you all about it later.

**Paeden:** Cool, cool.

**Anthony:** So when you yell “Rapunzel, Rapunzel, let down your hair”, at the top of the tower, some dark ravens sort of fly away from the tower, and you realize that there is a balcony at the very top of the tower, where presumably somebody could sort of stand and just look down at the people beneath.

**Glenn:** Huh.

**Ron:** Hmm.

**Henry:** Okay.

**Darryl:** Well, Ron, I think we should go try to find Terry. Let's head over to that inn. Seems like a good place to get information.

**Ron:** Okay.

**Freddie:** The tavern.

**Anthony:** So you head to the tavern.

**Freddie:** Is there a cool name?

**Anthony:** No. There’s no name on it.

**Will:** Whoa.

**Anthony:** If there was one, it's sort of been worn away by the moisture of the fog. Like, it— you could see actually this weird, warped sign, it used to probably have the name on it but now it just, like, looks perverted and weird and the art is all messed up.

**Freddie:** So there’s like dicks all over it.

**Anthony:** No. Perverted in a different sense.

**Freddie:** *[disappointed]* Oh, okay.

**Will:** Henry touches the sign and does Legolas voice again, and says:

**Henry:** [*Legolas voice*] A foul evil has corrupted this sign.

[*Freddie and Matt laugh*]

**Henry:** I'm sorry guys, I don't know why I keep doing that. I'm just getting into the mood, I guess.

**Darryl:** Are you nervous? Should we not go in there, Henry? You're saying some weird stuff.

**Henry:** We should be cautious.

**Darryl:** Oh, okay. All right, let's go in.

**Glenn:** Is Paeden tagging along with us?

**Anthony:** Yeah.

**Darryl:** Yeah. We're not leaving him at the minivan.

**Paeden:** Because you guys might need some muscle.

**Glenn:** Good point, Paeden.

**Paeden:** You got me out of that shitty town, so I feel like I, you know, sort of—

**Ron:** And now we're back in a bar. Your favorite place!

**Paeden:** Oh, yeah. I mean, if you want me to fight somebody for money, I can do it!

**Darryl:** Oh, you don't have to fight for money anymore now, Paeden, you're with us.

**Paeden:** But I like that, so...

**Darryl:** Well, you know, we'll figure that out.

**Paeden:** Been a while since I got a W, you know what I mean?

**Darryl:** I think you’d really like this thing called football when we get back to the, well—

**Paeden:** You’ll have to explain it to me, but...

**Darryl:** Yeah, well, it’s fun. It's like fighting.

**Paeden:** Well then *[mumbles]* I like it already.

*[Daryl makes noises of approval]*

**Freddie:** Imma slip Paeden, by the way, my Leatherman, which has a knife, which was previously my weapon prior to nunchucks.

**Paeden:** Oooh! Thanks, this is some good shit.

**Matt:** Does he have to do Sleight of Hand to see if any of us notice him do that?

**Anthony:** Yeah, are you trying to hide it?

**Freddie:** Yeah, *[rolls]* and I do a 19.

**Anthony:** Nobody sees it. He palms it. He winks at you because he's weird, he’s just like:

**Paeden:** Wink.

[*Freddie and Matt laugh heartily*]

*[transitional guitar strum]*

**Anthony:** So you enter the tavern, and a wave of emotional sadness just hits you. It's like every empty-eyed person you've ever seen trying to drink away their misery. It's like they all came here. You see a lot of older people they're hunched over, there are bags under their eyes. They're nursing goblets of something that doesn't look very good.

**Will:** Budweiser.

**Anthony:** Yeah, it's like Bud, and everyone’s just moving really slow.

**Matt:** Do they look at us, or respond to us, or anything?

**Anthony:** The bartender raises his eyes to sort of see you, and he sort of squints—that's what I'm doing right now—and then he just goes back to cleaning glasses and stuff. All the other patrons at the bar are just too busy just drinking to even give a shit that you're in there.

**Henry:** *[clears throat]* Hi! is it— Is it seat yourself? Or is there a hostess? Can we just grab a booth, or...?

**Anthony:** The bartender just looks up at you and just like, nods, and then sort of points vaguely at the bar where there are a bunch of open seats. One of you choose to roll Perception.

**Beth:** *[rolls]* 17!

**Freddie:** Because sad dive bars are Ron's specialty, really, right? Let's be honest.

**Anthony:** So, you notice that everyone here, not only in the bar, but peeking out of the windows as you approached the bar. No one here seems to be under the age of, like, 20. Everybody seems to be on the older side, or if they were in their thirties they have the wear and tear of somebody who has been through a lot more than that. No kids.

**Ron:** Hey! Where’re the kids in this town, huh?

[*Freddie laughs*]

**Anthony:** The people that are—that were drinking—just look up at you and just like, put their heads in their hands, and they put their drinks down and they just start sobbing.

**Ron:** No, hey! I didn't mean to make you sad. I just meant you all look so old.

*[scattered laughter]*

**Darryl:** I think we walked into something pretty bad here, boys.

**Anthony:** The bartender looks at you and just goes—

**Bartender:** Yeah. Misery tends to have that effect on people.

**Darryl:** Hey, Darryl Wilson, nice to meet you. Sorry about my friend, there. We just—we weren't talking about no kids in general. We're actually looking for a specific kid. We're looking for Ron’s son, Terry.

**Ron:** My son. I used to call him my stepson, but he's my son. He's my son! He doesn't look anything like me. He's not related to me biologically at all, but he looks like, shoot. I wish I had a picture of him, or could remember… He’s uh, he’s taller than I am, and he's got some sandy blondish hair, and he's got this frown on his face, and he's a real good boy.

**Anthony:** The bartender says, like—

**Bartender:** There's a lot of frowning going around. Let me save you the trouble: just leave.

**Ron:** Hey! I came here, though. I'm not a step-father, I’m the father that stepped up! And I came here to Rogue-pot all the way to get my stepson, Terry Jr.

**Bartender:** Your kid's gotta be dead by now. Just like everybody else's.

**Glenn:** What’s going on in this place here, man?

**Darryl:** What happened there?

**Bartender:** They don't like us to talk about it, but you notice the big, ominous tower?

**Darryl:** Yeah.

**Glenn:** We did see that. Yeah.

**Bartender:** Kids go in there, and they don't come out. Or if they do, they ain't the same.

**Glenn:** What do you mean by “not the same?”

**Bartender:** I don't want to say, I can't say anymore. He doesn't like it when we tell people what's going on.

**Ron:** Who?

**Henry:** Who doesn't like it when you tell people what's going on?

**Bartender:** If I'm not supposed to tell you what's going on, you think I'm gonna tell you the name of the guy who told me not to tell you what's going on?

**Henry:** I— You might.

**Ron:** Who told you not to say that guy's name?

**Bartender:** It's—this is infinite recursion. This could go on forever.

**Henry:** What's infinite recursion? *[laughs]*

**Darryl:** How long has this been happening?

**Bartender:** Oh! God, oof, at least six months.

**Darryl:** Do you happen to remember a kid coming into town about a week ago?

**Bartender:** Well...*He*—

**Anthony:** And the way he says “He” seems to have a capital H on it.

**Matt:** Mhmm.

**Bartender:** Two, three weeks ago he came back from Neverwinter with, well, with a kid. The kind that looked like, not you. If that's what we’re—

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**Henry:** That’s at lead—that’s close.

**Glenn:** That’s a lead!

**Ron:** That's what he looks like, he looks like not me!

**Bartender:** Yeah he looked very much not like you.

**Darryl:** I mean based off of what the other kids have gotten up to, it wouldn't be surprising if Terry got caught up with a dangerous sort of gentleman.

**Ron:** True.

**Darryl:** Well, on the plus side, Ron, if he was his companion of some sort, you know, he's probably helping him kill the kids. Maybe not actually dead himself.

**Ron:** Yeah! Terry Jr. could be just as evil! That would be fabulous!

**Darryl:** That wouldn't be great. But, you know, there's a chance he’s alive and there's a chance that we can help out.

**Henry:** Hey, Dad Huddle for a second. Okay, guys. [*to the bartender*] Give us one second, sir!

**Bartender:** I mean, it makes no difference to me either way. I don’t really—

**Darryl:** Can I actually have a beer, by the way? It's been a tough day.

**Bartender:** Yeah sure. That'll be— well it was gonna be a silver piece but we recently had to transfer to the gold standard.

*[intense laughter from Freddie*]

**Darryl:** That's fine. We're gonna—

**Bartender:** Ok, I'll give you a—

**Anthony:** And he hands you a flagon of just like, the most rancid-looking, Budweiser-smelling-ass beer.

**Matt:** I hand him a power bar and say—

**Darryl:** Hey, this is a pretty good food. Some protein, just seems you need a—

**Anthony:** He grabs it, and eats it, and with no expression change on his face he goes—

**Bartender:** *[monotonous tone]* This is the most delicious thing I've ever had.

**Darryl:** I'm glad, I'm glad, buddy.

**Matt:** I just drink a whole beer, as Henry starts talking, in one gulp. As fast as I can.

**Henry:** I was just gonna say, it sounds like this guy knows something. Glenn, maybe you could use some of your charm on that guy.

**Glenn:** I'm kind of, I gotta say as a musician on the road, there’s an itch when you walk into a dive bar and you see a bunch of glum folks. [*to Paeden*] Hey, Paeden. What’s—

**Paeden:** What’s up?

**Glenn:** What's a good song? Like, what's the one that everyone kind of loves? You know, like a banger hit if you will?

**Paeden:** Like a toe tapper, like a happy one that your parents like? Or one that, like, really resonates with the kids.

**Glenn:** Let's go with the parents.

**Paeden:** Alright, the parents really love *Dance of the Blue Dragon.*

**Glenn:** *Dance Of The Blue Dragon*.

**Freddie:** *[excitedly]*I'm gonna look this up in my book of tablature.

**Will:** In *Kid’s Bard. [chuckles]*

**Freddie:** Oh yeah. *Kid’s Bard.*

**Anthony:** So yeah, *Kid’s Bards.* You can see from reading the lyrics that it was a song that was very clearly a metaphor for like two dragons having very explicit penetrative sex [*Freddie laughs*], but the *Kid’s Bard* lyrics just like change so that they're like hugging a lot and like—

**Freddie:** Spending like a lot of time together...

**Anthony:** —spending like a lot of time together, and sharing sodas and stuff.

**Beth:** [*laughing*] *Puff the Magic Dragon*.

**Anthony:** Yeah, it's something you could play on your guitar.

**Ron:** Hey Paeden, it's called *The Dance Of The Blue Dragon*?

**Paeden:** Yeah.

**Ron:** Well, why is he so blue?

**Paeden:** It's, it's a skin thing. There are different colors of dragons, they’re metallic dragons, they tend to be—

**Ron:** So, he's not sad?

**Paeden:** I mean, no, because he's having sex in the story.

[*Laughter*]

**Ron:** Oh.

**Freddie:** I love that Paeden just sees right through the *Kid’s Bop* bullshit.

**Paeden:** I’ve heard the real shit.

**Freddie:** I'm going to talk to the bartender.

**Glenn:** Hey, you mind if I liven the place up a bit?

**Freddie:** And I kinda gesture to my acoustic I had strapped on my back.

**Henry:** You know what, and while you're doing that I just feel like, you know, sometimes when I'm feeling down in the dumps, I just need to clean up my room and spruce up the place a little bit. So I'm going to cast, just a little puff of wind, to get a little fresh air in here. It's been a little bit since anyone has maybe cracked open a window.

**Glenn:** Yeah it’s a little dank and musty in here.

**Anthony:** Alright, so—

**Will:** So, I say—

**Henry:** Hey everyone, turn those frowns upside down!

**Will:** And I s— I don't know, I don't have to roll anything, it’s a Cantrip. I do a little puff of air, just like kinda sprucin’ the place up.

**Anthony:** So you see like three or four like old people with just dark circles under their eyes, and their hair just blows back a little bit as they give you just the look of the dead, and then their hair stops blowing. One of them's like—

**Old person:** [*sarcastically*] Thanks.

**Darryl:** I couldn’t help but notice, but what was your name again sir?

**Anthony:** Oh thank God, my least favorite part I don’t have to do anymore because our lovely Patreon supporters have given us a bunch of cool names.

**Bartender:** I used to be the guy in charge of making children's clothes around here but that was a long long time ago. But you can call me Tim “The Spoolman” Tailor.

**Freddie:** [*laughing*] Tim “The Spoolman” Tailor!

[*Beth laughs heartily*]

**Anthony:** That was from Craig Elder.

**Beth:** Oh my God!

**Anthony:** Thank you, Craig.

**Darryl:** Pleasure to meet you, Tim. Gotta say that name reminds me of my favorite show. So I bring a smile to my face.

**Henry:** I think there's maybe a few homes around here that I could use some improvement.

**Anthony:** When you say that, he goes—

**Tim “The Spoolman” Tailor:** *[grunts in the style of Tim Allen]*

*[all laugh]*

**Darryl:** I couldn't help but notice that your brew could use a little work, and I'm actually a brewmaster myself. Maybe if you show me how you're making the beer there I could spruce it up a bit.

**Freddie:** I love this, it’s like an episode of *Queer Eye*.

**Beth:** Oh my God.

**Freddie:** Except we're just rolling in as Dads to fix this bar.

**Matt:** Really cheering up...

**Beth:** It's “Dad Eye.”

**Freddie:** We’re playing “Dad Eye” right now. Fucking theme song plays as we bust in through the front door.

[*Anthony and Freddie laugh*]

**Will:** I'm going to be the Karamo of this group and try to get at everyone's emotional problems. I decided that's what Henry is doing.

**Matt:** So, Freddie, you're playing music, right?

**Freddie:** Correct. I’ma start laying down *The Dance of the Blue Dragons.*

**Will:** Are you doing, like, a charm spell, or what's the—?

**Freddie:** This is just straight performance. Just trying to cheer people up.

**Anthony:** You’re trying to just cheer them up.

**Freddie:** Yeah.

**Anthony:** Okay cool.

**Henry:** Lips are looser when there's a smile on them.

**Matt:** Sounded like it was gonna rhyme

**Anthony:** Oh, that's good. Did you just make that up?

**Will:** Yeah!

**Anthony:** That’s good! That’s good shit.

**Will:** Hey, folks, more of Henry's homespun wisdom can be yours at @WillBCampos on Twitter.

**Anthony:** So, he just shows you a really embarrassingly unkempt...still? Is that what you make beer out of?

**Matt:** Mhm. It would be like a big, they probably have a big, I don’t know what you call it.

**Freddie:** Like a mash pot?

**Anthony:** Like a vat?

**Matt:** Yeah, it would be a pot where it’s fermenting.

**Anthony:** Yeah. So he shows you the fermenting pot, and it just looks like everything about the stuff— the actual machinery is fine, but it's just got the shitty like, twisted roots that you saw on the way, the blackened roots. That's what's fermenting in there. It's gross beer.

**Darryl:** [*to Paeden*] All right, Paeden, go ahead and give me some cheese cloth. [*to Tim “The Spoolman” Tailor* ] Look, your problem here is that you got this vat and it’s just open to the sky. Well, you got a bunch of stuff going on, here.

**Matt:** Darryl Wilson is cleaning out the beer and putting a cheese cloth over it and just doing work while he's—

**Anthony:** Why don’t you roll something. Is there—?

**Matt:** Yeah, I got Brewer Supplies.

**Anthony:** Right.

**Matt:** I believe with my Brewer Supplies I can just make good beer.

**Anthony:** Okay!

**Matt:** I don't think there’s any sort of rolling unless there was like, no raw crafting materials available, but since they're literally brewing beer—

**Henry:** Darryl, you know what might spruce up that beer a little bit? A couple of good berries, my friend!

**Will:** And then I clap my hands and cast Good Berry. And a bunch of berries appear in my hands.

**Anthony:** That's a thing?

**Beth:** Wow.

**Will:** That's a spell. It's called Good Berry.

**Anthony:** Oh!

**Freddie:** I love the idea also that like this can be explained two ways. Right, this could be Druid powers, or could just be we've spent enough time outside and Henry's a kind of guy who would just like, pick berries.

**Will:** Lowkey be picking berries...

**Freddie:** Yeah lowkey, just be taking some good berries.

**Anthony:** Alright.

**Matt:** Should’ve known Henry was a Framboise boy.

**Will:** [*laughs*] I don’t know what that is—

**Beth:** What is that?

**Matt:** Sorry, Framboise is raspberries. A Lambic boy. A Lambic is a fruit beer, Beth. Lambic.

**Beth:** Oh.

**Will:** Oh, okay. We're gonna say these are big berries. [*reading*] “Up to ten berries” appear in your hand—

**Beth:** Oh my God.

**Anthony:** Massive, bulbous berries.

**Will:** —and are infused with magic for the duration a creature can use its action. Eat one berry, and it restores one Hit Point. But we’re just gonna say these berries taste really good, too!

**Darryl:** I make a good Lambic. A little Waterdeep Lambic is what we’re gonna call it.

**Anthony:** You make a great Lambic.

**Darryl:** Hey Tim, give this a little sip!

**Will:** How fast did this beer get made?

**Matt:** Shhh—

**Darryl:** Hey hey hey Tim. Hey Tim. This is gonna taste real good in about a week...

**Tim “The Spoolman” Tailor:** Alright, I guess I'll take your word for it.

**Darryl:** Guys, I was gonna say Brewing’s one of the few things that makes me feel good. And after that whole Cern incident, I really just need a little bit of time to myself.

**Anthony:** He can smell it, though, and he’s like—

**Tim “The Spoolman” Tailor:** That does smell pretty good...

**Darryl:** Yeah, yeah, thanks Tim! So, I appreciate you all letting me go and Brew some beer.

**Glenn:** I’m gonna go ahead and start. I’m gonna perform the Kid’s Bop—

**Ron:** We’ve been waiting a long time. It's gonna be “The dance of the BLUE BALL dragon!” [*Ron laughs awkwardly*]

[*all laugh*]

**Freddie:** So, this is gonna be this— I'm like, I'm gonna tune up the ol’ acoustic guitar and do a performance of the song and [*rolls dice*] that's gonna be a 15.

[*guitar plays pretty well*]

**Anthony:** Okay, it's good. Some toes would be tapping.

**Freddie:** And I’m singing the Kid’s Bop version.

**Anthony:** Whoa, shit. Well if you're singing the Kid’s Bop version, they kind of like, look up and like right when it's about to get to the part where the dragon enters his loving partner—

**Freddie:** Consensually.

**Anthony:** Consensually

**Freddie:** Yeah.

**Anthony:** But the Kid’s Bop version just mentions, like, “he throws an arm around him.” You can see all of the older people in the bar get excited for it, and then kind of get disappointed because they realize like, “oh my God, this is the Kid’s Bop version,” and—

**Freddie:** I notice the shift in room climate, and very quickly, like, with my feet, flip back to the adult version and then go back to singing the NC-17 parental advisory suggested lyrics.

**Anthony:** Almost as if their bodies don't want them to do it, they're swaying a little bit to the music.

**Darryl:** Alright!

**Anthony:** It's a good jam.

**Darryl:** Maybe a little, another puff of air there Henry?

**Henry:** Hey, yeah! Yeah!

**Will:** I use my Cantrip to give a little blast of air to freshen up the room a little bit.

**Freddie:** I love that this is like, the most lame pyrotechnics show. It's just like, what can they do? It's like, is there a light show?

**Will:** Oh, you know what? No, no, no.

**Freddie:** Just occasionally air blows.

**Will:** I can do an odor! So I'm going to do a little, just a little smell of roses.

**Freddie:** What odor!? Okay.

**Will:** Suppose some roses.

**Anthony:** Okay.

**Will:** Just to freshen up—

**Freddie:** Just the raw stench of Dragon sex.

[*horrified pause*]

**Freddie:** Just that musk...

**Anthony:** It’s like you’re there...

**Matt:** It just smells like roses, oddly enough.

**Anthony:** Welcome to the 4-D performance of the *Blue Dragon’s Dance*.

**Matt:** I get a bunch of water on my fingers I start just like flicking it at them.

[*laughter*]

**Anthony:** It's like *Honey, I Shrunk the Audience*.

[*Matt makes splash sounds*]

**Anthony:** [*announcer voice*] Oh no, there are rats in the audience!

[*Freddie makes air gun noises*]

**Beth:** [*announcer voice*] Look out, you're in the splash zone!

**Anthony:** Okay, so yeah, they raise their heads a little bit and like, start sniffing the air and they’re like “Okay”. But, I mean, they’re still—

**Freddie:** “Huh, smells like two dragons fucking.”

**Anthony:** Yeah, but yeah, I feel like it's time for you to bring it home, Ron.

**Beth:** Haha, damn. I want to use Ron's Actor power to either do an impression of whoever they're most afraid of, but I worry that it might turn into Intimidation.

**Anthony:** Well, and you also don't know who they're most afraid of. So you're sort of operating off of— you could guess and describe to me what you think—

**Henry:** [*gasps*] Ron, Ron! Henry has an idea! Henry does—

**Will:** Henry says that in the third person, for some reason.

[*laughter*]

**Ron:** Ron is willing to listen.

**Henry:** Ron, you're such a funny guy, and you're such a good performer, as we saw. Maybe you could do a little standup set making fun of the man in the tower.

[*Freddie loses it laughing*]

**Ron:** A tight five! [*referring to a type of stand-up routine*]

**Henry:** A tight five!

**Ron:** A tight five!

**Henry:** A tight five! Cause they all hate this guy in the tower, right?

**Freddie:** I immediately switch to playing a walking bassline.

**Darryl:** Mel Brooks said the best way to diminish Hitler's power was to [*at the same time as Henry*] make fun of him! That's what I mean, I love Mel Brooks movies—maybe make fun of that guy in the tower!

**Henry:** Maybe they'll be less scared to talk to us about him if you do some observational humor about the man in the tower!

[jazzy *bass line playing in background*]

**Ron:** Okay, let's see. So, Tool Man, the man in the tower, what's up with that?

**Matt:** Darryl laughs, like—

**Darryl:** [*small chuckle*]

**Henry:** [*loud forced laughter*]

**Anthony:** Why don’t you go ahead and roll Persuasion.

**Beth:** Okay. [*rolls dice*] Fifteen plus… zero.

**Freddie:** Oh shit, this is, he’s fucking, he’s killin.

**Anthony:** So, Tim “The Spoolman” Tailor, he's like—

**Tim “The Spoolman” Tailor:** Haha! What *is* the deal with him?

**Anthony:** And he's, like, almost shocked that he laughed. Like, everybody in the bar looks at him. He's like—

**Tim “The Spoolman” Tailor:** I don't— I'm sorry, it was funny, it was just— it was really good observational comedy. I'm sorry.

**Glenn:** [*whispers*] Keep it going!

**Henry:** [*whispers*] Keep it going, Ron, they’re loving it! Do another bit.

**Ron:** Oh, yes. Um, what if the tower is so tall because his dick is not tall at all?

[*all lose it laughing*]

**Anthony:** Roll with advantage.

**Beth:** 12 and...

**Freddie:** Oh my God.

**Beth:** 16.

**Anthony:** So, now, even a couple of the other patrons start laughing—

**Patrons:** It's funny cause it's true! His dick might not be tall!

[*Freddie laughs*]

**Ron:** I bet it's all old like a tower, too. All wall-y and, and, and...

**Anthony:** Paeden’s like—

**Paeden:** He’s dying, do something!

**Glenn:** His dick, that is!

**Freddie:** —I offer from on the stage.

**Ron:** Oh yeah, it's all Wall-y. His dick, that is!

**Paeden:** Alright, I guess, I guess that counts, sure. Go, go for it.

**Ron:** His dick, that is!

**Henry:** [*sucks in air through his teeth*]

**Darryl:** [*whispers*] Maybe, like, compare like his pubes to like, the vines and stuff that's around here.

**Henry:** [*whispers*] Oh, there you go!

**Ron:** His pubic hair is like the gorgeous vines that once grew but are now just less nice, and they could really use some sprucing up!

**Anthony:** Go ahead and roll.

**Beth:** I, uh...

**Anthony:** Just roll now! You can stop talking. Just roll.

**Freddie:** There's definitely some looks of confusion.

**Beth:** 5!

**Freddie:** There’s looks of confusion.

**Anthony:** And they kind of stop laughing, and then one of them is like—

**Patron:** [*shouting*] It’s a little hackneyed, kind of heard that before!

**Ron:** Yeah, like his dick! [*gasps*]

[*laughter, shouting “ohh!”*]

**Anthony:** Roll with Advantage again.

**Beth:** 7.

**Anthony:** 7 plus anything?

**Beth:** No.

**Matt:** Well, what's your Actor Ability, though?

**Will:** She can just do impersonations.

**Matt:** Oh, there's— that doesn’t give you plus anything?

**Anthony:** It doesn’t give you, like—

**Ron:** You want to see an impersonation of this tower?

**Matt and Freddie:** Of the tower!?

**Beth:** Yeah. Yes. He just stands on the stool.

[*laughter*]

**Anthony:** So the audience goes, like—

**Patrons:** [*hollering, drawn out*] Oh!

**Anthony:** They're like slapping the bar and stuff like that, and they're kind of laughing. But their faces are in this, like, rictus mask of terror and sadness. But they're like—

**Patrons:** [*laughter mixed with sobbing*] Wuah heh huh huh!

**Anthony:** And it sounds like sobbing as well.

**Ron:** If only we could survive going up to that tower. And that's how sex feels, sometimes. Like you're climbing a tall, dangerous, perilous thing, but then you succeed and find your son. My son was not born out of sex with a tower. [*pause*] What's up with that?

**Anthony:** Jesus Christ.

**Matt:** Darryl goes to pick up Ron, and is just kind of like, pulling—

**Will:** I’m like giving Ron the like—

**Henry:** Leave them wanting more, leave wanting more!

**Ron:** But, like sex, going up the tower might also bring me a son!

**Anthony:** All right. So...

**Ron:** What’s up with that!?

**Anthony:** Tim “The Spoolman” Tailor just puts his hands on your shoulders and is like—

**Tim “The Spoolman” Tailor:** I see what you're trying to do, okay? I get it. That was a great tight five. It wasn't the tightest. But it was like, 75% pretty tight—

**Ron:** Like his dick!

**Tim “The Spoolman” Tailor:** I would drop the—

**Ron:** What’s up with that?

**Tim “The Spoolman” Tailor:** You’re going very heavy on the dick thing and it's, you know, a little bit more like, “needs more texture, like his dick”. Haha. I get it. Don't do— Okay. So, here's what it is. This guy, he came to Roqueporte when it was a relatively thriving little farming village.

**Glenn:** [*laughing*] Back when it was called Rockport.

**Tim “The Spoolman” Tailor:** Back when it was called Rockport. He demanded we add all those accents on it. It's a pain every time I say it. And he built his tower, and he started having the children of the town come over to work for him, to help him build it. He said he’d pay them really well. And they just stopped coming back for a while, and we didn't see them. And then, eventually, they started coming back, but not like they were.

**Anthony:** And as he says this, the door to the bar opens, and you see a small child walk in with ash-white skin, and hair that’s patchy in places, it looks like it's been falling out. And she points a finger that sort of scans the room, and she says—

**Little Girl:** [*soft raspy voice*] Who has been making fun of the Master, with incredibly insightful comedy?

**Anthony:** All the people in the bar run. And Tim “The Spoolman” Tailor is like—

**Tim “The Spoolman” Tailor:** Why did I let her into the bar when she was alive? I should've never invited her in. Fuck, I'm an idiot.

**Henry:** Hi little girl, you got the wrong bar. There's no one in here who's been doing that.

**Anthony:** Roll Deception.

**Will:** Ooh, not great. I got a 6.

**Anthony:** She— so, she points at you, and then starts walking towards you.

**Little Girl:** It was you? You have spoke ill of the Master?

**Henry:** No, no, we were— You know, it's, it's— you know, we were laughing *with* the Master not *at* the Master.

**Darryl:** We were all making fun of your master. Hi, I'm Darryl Wilson. We're pretty upset here. It sounds like your master has been taking their kids!

**Matt:** I also put my hand in front of Paeden, like—

**Darryl:** [*whispers to Paeden*] Don't fight this one yet—

**Anthony:** So, uh—

**Darryl:** But be ready.

**Anthony:** Paeden’s like, punching is his fucking fist into his other open hand.

**Darryl:** Don’t worry, son, I’ll let you know when it’s time.

**Beth:** Two pythons!

**Freddie:** Paeden very slowly unfurls the metal file, the file—

**Anthony:** Oh, the Leatherman?

**Glenn:** No, no, no, the other one.

**Will:** Like, the wine opener.

**Paeden:** Oh, I got it. Sorry.

**Glenn:** Yeah, like, he opens the wine opener.

**Paeden:** I'm an open this motherfucker like a bottle.

**Glenn:** [*whispers*] No, no, Paeden, there's a knife attachment.

**Paeden:** I don't need no knife.

[*all laugh*]

**Anthony:** So the little girl, she gets all up on Darryl, like right in your grill, and she like, climbs up you, because she’s small. But she climbs up to, like, look you straight in the eye. Roll Perception, Darryl.

**Matt:** [*rolls*] 17.

**Anthony:** Okay, so you notice two holes on her neck.

**Matt:** Two holes... like, where on her neck?

**Anthony:** Like at the base of her neck.

**Will:** Like, sort of in a vampire spot?

**Anthony:** Like in a vampire spot, you buffoon!

[*laughter*]

**Matt:** That's literally all I was checking. I was wondering if it was the vampire spot, or *Matrix* spot, or *Ender's Game* spot.

**Anthony:** *Matrix* spot?

[*Will and Freddie exclaiming increduously*]

**Matt:** In the back of the neck.

**Anthony:** Oh, in the base of her...

**Will:** That's like the back of the skull.

**Matt:** No, it's the neck.

**Beth:** But it's only one hole.

**Freddie:** Yeah Matt, I hate to break it to you. A 17 roll doesn't let you see behind someone's head.

**Matt:** Just checking where it was.

**Will:** No, man, she's like Tank and Dozer. Born pure, free 100% in the last human city, Zion.

**Matt:** Okay, she climbs up on me. I kind of just pick her up and put her back down. And I look around, and it's like—

**Darryl:** Hey guys, this is going to sound weird, but she's got… I don't— There’s no other way to say this, she's got a vampire bite. She’s got—

**Anthony:** Did you turn away to tell the guys that?

**Matt:** I like, look to the right.

**Anthony:** Okay. So she is just going to leap at you.

**Matt:** Is this like, Initiative attack time?

**Anthony:** Yeah like everybody [*whiny voice*] should, like, roll Initiative.

**Freddie:** Is it Initiative time? [*sings a theme song*]

**Anthony:** Oh my god, she got a fucking 20 on her Initiative roll.

**Will:** Oh, jump scare.

**Matt:** I got a 3.

**Freddie:** I got a 5.

**Beth:** I got a 7.

**Will:** I got a 5.

**Matt:** What you're saying is, I was like, "Hey guys it's kind of weird, but on her neck she's got..." and then she just, like, jumped at me.

**Anthony:** Yeah, she's like, “hiyah!” Because all of you got less than her, you can decide what order. I don't care.

**Freddie:** We'll decide on the first round.

**Anthony:** Yeah. Also, it is a thing if you're a DM, and you’re like, “Initiative is a big problem,” just do it like before-the-monsters and then after-the-monsters. It makes it a lot simpler for you. Something to take home with you.

**Matt:** And that way we can kind of, like, game plan.

**Anthony:** Yeah, exactly. So she is going to leap at you, and try to grab you by the shoulders.

**Matt:** Okay.

**Anthony:** Oh, yikes. Make a Saving throw with your Dexterity.

**Matt:** Okay. Natural 1.

**Anthony:** God, natural 1. My god. Okay, so that's so bad that she's going to actually get an additional action. You are now grappled, and grappled means... a grappled creature’s speed becomes 0, it ends if you're incapacitated... oh, it just means you can't move.

**Will:** How hard did this six-year-old girl pin this dude? That's great.

**Matt:** Yeah, she's strong. None of us have weapons...

**Anthony:** That's Vampire strength, baby!

**Will:** Freaking *Hanna* over here.

**Anthony:** So, she tries to bite you.

**Freddie:** I got weapons. I got my chucks.

**Beth:** [*laughing*] Deep cut.

**Anthony:** Okay, so her first bite fails, and her second bite… [*gasps softly*] No…

**Will:** Yes. Is Darryl going to become a fucking vampire? [*gasps*] I'm so excited.

**Matt:** No, I have to die to become a vampire.

**Anthony:** Okay, so she's going to do... oh no...

**Will:** This is like a straight up horror movie right now.

**Anthony:** Okay. She hits you for 19 damage.

**Will:** Whoa!

**Freddie:** Whoa!

**Matt:** I have 45 hit points.

**Will:** That's a chunk.

**Matt:** It's a chunk. No, it's a big hit.

**Anthony:** Oh shit, no she hits you for 23 damage.

**Matt:** Okay, I mean that's a bigger chunk for sure. I think I'm so shocked I kind of just stare, and I don't finish the sentence, and I kind of just point at her until I finish it for...

**Anthony:** As she's biting you.

**Matt:** I'm just like, "She has..."

**Anthony:** So, also her bite, she did 9 necrotic damage to you, which reduces your maximum hit points by 9 points. So even if you get healed, you will only go up to your maximum, minus 9. So you only go up to 32 until you take a long rest. Okay, so now it is up to y'all to go.

**Freddie:** In a flash, the nun chucks.

**Anthony:** Maybe the third time will be the charm.

**Freddie:** The first flourish is a natural 20 flourish.

**Anthony:** Oh that counts as, let's say, three flourishes.

**Freddie:** All right. [*makes nunchuck noises*] And then I'm going to go directly into the attacks, I'm adding a +3 to the...

**Anthony:** You get +3 to your attack.

**Freddie:** Okay so that's going to be 13.

**Anthony:** Oh, I'm sorry, a 13 does not hit.

**Freddie:** 13 +3 doesn't hit?

**Anthony:** A 16 definitely hits. So, go ahead and roll damage.

**Freddie:** So, that's going to be 1d6. 1 plus 2, 3 damage. These nunchucks need to be customized later.

**Anthony:** Yeah, we'll upgrade them.

**Freddie:** I make a note to be like—

**Glenn:** Got to upgrade these chucks.

**Matt:** So, what does grapple do, by the way?

**Anthony:** Grapple means you cannot move.

**Matt:** Okay.

**Ron:** Ain't that a pain in the neck.

[*everyone ooh’s*]

**Will:** Very good.

**Anthony:** All right. So you get Inspiration. Everybody else try to build on it.

**Glenn:** Not a really good way to fang someone.

**Anthony:** All right. Yep, yep, yep.

**Henry:** That bites.

**Anthony:** That's good. So, everybody is fine.

**Matt:** Except for me.

**Anthony:** Oh yeah, you're just going to take a d4 of damage.

**Will:** You're going to take more damage, Matt?

**Freddie:** You can't come up with a vampire pun?

**Will:** Or a tooth pun?

**Matt:** A vampire pun, I was doing from a tooth… [*stammers*]

**Darryl:** Ain't that the tooth.

**Anthony:** All right, that's great.

**Will:** All right, there you go.

**Anthony:** All right, so you're going to... I assume redirect all that damage onto the kid.

**Freddie:** Yes.

**Anthony:** All right, so that'll be 7 damage to this vampire.

**Matt:** So, I can't move. What I want to do is, she bites my neck, I want to grab her feet and I'm going to swing her by the feet as quickly as I can, head to table. Like a little ragdoll. I am raging.

**Anthony:** Well you got to do a Strength check to see if you can overwhelm her grabbing your shoulders.

**Matt:** Okay, I gain advantage on Strength check.

**Anthony:** Great.

**Matt:** So that's a 19.

**Anthony:** Okay, so you do it. You wrench her away and her claws kind of dig into your polo shirt a bit, ripping it on the shoulder, so now it looks like—

**Matt:** Motherfucker.

**Anthony:** Yeah, your polo shirt is now ripped.

**Matt:** Yeah, I put her over my head and I slam her down onto the table.

**Freddie:** You're having kids fight adults, man, what do you expect?

**Anthony:** No, this is great.

**Matt:** I mean, she just bit my neck. [*stammers*] This is just instinct.

**Anthony:** Okay so roll a... I guess a melee attack?

**Matt:** Yeah, and I have Tavern Brawler.

**Anthony:** And we're in a tavern.

**Freddie:** We're in a tavern, baby.

**Matt:** That's going to be a 19 +5, that's going to be a 24 hit—

**Anthony:** That hits for sure.

**Matt:** —And then the damage will be 3 +3, so 6 damage.

**Anthony:** Okay.

**Matt:** If it's just an unarmed punch, I don't know what you're going to do for, like, me like throwing her head into a table.

**Anthony:** I mean, her throwing her head into a table is like at least +2 more, so let's say it's...

**Freddie:** The table modifier

**Matt:** Nice.

**Anthony:** The table modifier.

**Darryl:** Ow!

**Matt:** Is what I say when I throw her head against the table.

**Beth:** Does the table break?

**Anthony:** There's just like a big, her-head-shaped hole in the table as you just [*boomf*] straight through it and wood splinters go everywhere.

**Freddie:** Cheap Ikea bullshit.

**Beth:** Wood splinters go everywhere?

**Anthony:** Wood splinters?

**Beth:** Okay.

**Freddie:** Ohh.

**Matt:** Tavern brawler lets me do an action to attempt to grapple the target.

**Anthony:** Oh, okay, go for it.

**Matt:** So I'm going to try to hold her down.

**Anthony:** Strength check.

**Matt:** So I get advantage on Strength checks. That's a natural 20.

**Anthony:** Wow. All right, so you just pin her to the fucking ground and she is struggling under you, and blood is just streaming from her… What you now see are fangs, and like she's like—

**Little Girl:** Fuck you!

**Darryl:** Paeden, I’m tagging you in, buddy! Get in here!

**Glenn:** Paeden!

**Freddie:** And I'm going to yell to Paeden. I'm going to give Paeden Bardic Inspiration, and I'm like

**Glenn:** Paeden!

**Anthony:** You're wasting it on Paeden?

**Freddie:** I got multiples.

**Anthony:** Canonically the worst fighter in the entire Forgotten Realms.

**Will:** Paeden, don't roll on the one.

**Freddie:** No, Paeden has the eye of the fucking tiger.

**Anthony:** He does have the eye of the tiger.

**Freddie:** And I saw that and I said—

**Glenn:** Paeden, I believe in you.

**Anthony:** Paeden comes in, and he is going to attempt to attack with the knife. He gets a 19.

**Freddie:** Holy shit, yes! And he has Bardic Inspiration, don't forget.

**Anthony:** So what does Bardic Inspiration do?

**Freddie:** For 10 minutes a creature can add it to an Ability check, Attack roll, or Saving throw.

**Anthony:** All right, well definitely add it to the Attack roll. He gets to add a—

**Freddie:** 1d6 to his attack roll.

**Anthony:** 1d6, Jesus Christ.

**Matt:** Question.

**Anthony:** Yeah?

**Matt:** Darryl didn't know he had a knife. Like, what I would want to do is, I would see him raising a knife, and I would think, “where did this kid…?” I would try to stop him from stabbing her.

**Anthony:** All right, you can do a Dexterity check with disadvantage. If he succeeds you'll lose the grapple.

**Matt:** It's a 4.

**Anthony:** Okay, so you didn't succeed, so you kind of, like, wave at him as he goes by, but Paeden's like—

**Paeden:** No time for this. I was trained in the fucking pits. I know what I'm doing.

[*laughter*]

**Anthony:** And he leaps into the air and holds the knife up and just fucking brings it down, fucking, like, anime style, just right into her god damn eye.

**Will and Matt:** Oh my god!

**Matt:** Oh no!

**Anthony:** And he sort of, like, digs it—

**Freddie:** I smile and nod, knowing that my assessment of Paeden's fighting skill was correct.

**Anthony:** Yeah, he goes—

**Paeden:** I have the fucking eye of the tiger and you got the eye of Paeden's knife!

**Anthony:** And the vampire’s just, like, [*choking noise*] just fucking pissed off.

**Freddie:** How much damage does he do?

**Anthony:** He did 6 damage.

**Darryl:** Paeden, where'd he get that knife?

**Ron:** Children fighting children, what's up with that? Thank you, I'll be here for as long as we're here.

**Henry:** He says what we're all thinking.

[*Freddie laughs*]

**Beth:** I pick up one of the wood shards and I say—

**Ron:** Make no mis-stake.

**Anthony:** Very good, very good. We just did one so don't worry about it, but—

**Ron:** That one was just for show. That one was just for the ladies.

**Anthony:** Okay, so you can...

**Matt:** That was very *well-done*.

**Freddie:** Oh, wow. Double level, Matt, wow!

**Anthony:** Well done. A steak, Oh shit.

**Matt:** It was a dad joke on the dad joke.

**Freddie:** Oh my god. We've reached second level dad jokes!

**Anthony:** It happened.

**Freddie:** Don't have a *cow*, man.

**Matt:** I hate this podcast.

**Anthony:** Don't worry, so does everybody else.

**Beth:** I lean in with my stake, and I say—

**Ron:** Try anything, I'll tell you to bite me. Wait, wait, no, I-

**Anthony:** Roll Persuasion will disadvantage.

**Ron:** Wait, if you try anything you're going to bite it. Not me.

**Anthony:** It's still with disadvantage because she's under the thrall of somebody.

**Beth:** Okay.

**Freddie:** Fucking vampire rules.

**Beth:** It's a 2.

**Anthony:** She says—

**Little Girl:** Your puns are bullshit. You fucking suck at them!

**Ron:** Those are fair assessments and I'm working on them.

**Will:** Henry is going to cast Entangle on the little girl to try to just cool this situation down for a second.

**Anthony:** She fails her Strength saving throw because she's already been pinned by our boy.

**Matt:** Nice.

**Will:** And she's Entangled for like a minute. So, I say—

**Henry:** Cool it! No more stabbing the little girl!

**Freddie:** I give a light thumbs up to Paeden and a nod.

**Anthony:** [*chuckles*] He goes—

**Paeden:** [*noise of complaint*]

**Anthony:** And pulls out the knife and walks back a little bit. And the vampire girl looks at you all, struggling against her vines, and she [*inhales*] takes a deep inhale, and the fucking bruise on her head from you throwing her into the table and the wound in her eye just begin to seal up and go away, and she regains 10 hit points.

**Will:** Whoa, she's like the T-1000.

**Matt:** Terminator.

**Anthony:** And Tim “The Spoolman” Tailor, as he's running out the door, goes like—

**Tim the Spoolman Tailor:** You don't want to do this. Like they're way, way, way stronger than any of us. You guys should just run, I'm out.

**Anthony:** And he bolts. And so, to give you some insight into the meta aspect of this, so usually the way that D&D works is there is a challenge rating and you match a challenge rating to the average level of everybody in a party. Typically, you would want a challenge rating of 4 for a group of four Level 4 people. This vampire spawn is Level 5, so she is one level higher than you. It'll be really hard to kill her. So, if you want to run, I just want to remind you that's a viable thing you can do in D&D. If you want to try and kill her you can, it'll just be really fucking tough.

**Matt:** So, she's healed up, but she's still entangled.

**Anthony:** She's still entangled.

**Matt:** And she's just sitting there screaming at us.

**Anthony:** Yes.

**Little Girl:** The Master will tear you limb from limb, the Master will floss with your gizzard, the Master will shit down your throat and then eat your ass.

**Henry:** Can you— Wait, he's going to eat our butts?

**Matt:** Eat our ass?

**Little Girl:** Yeah. That's his thing.

**Ron:** You know what you sound like? This is my impression of you. [*mocking high pitched whiny voice*] “Master's going to eat our ass. Master's going to bite your ass. Butt, butt, butt, butt, butt, ass, ass, ass, ass, ass. Master, Mass Asster. " That's what you sound like.

**Darryl:** That's really good, Ron.

**Little Girl:** That's pretty good.

**Darryl:** Hey, Ron, maybe—

**Little Girl:** Did you take acting lessons?

**Ron:** Hey, yeah, yeah I did. I'm Ron Stampler. Ron F. Stampler.

**Anthony:** She takes a d6 of damage from how good your— Oh, wow! She takes 6 damage from how good your impression was.

**Darryl:** Is this anybody's child in here?

**Freddie:** There's no one in the room.

**Matt:** Oh, did everybody leave?

**Anthony:** They all left.

**Henry:** They all left, Darryl.

**Matt:** Oh, sorry.

**Freddie:** To an empty room.

**Darryl:** I think, try— If she's a vampire, go ahead and try to stab her in the heart there, Ron.

**Henry:** Whoa, whoa, whoa, we're not killing anybody! I don't care if she's a vampire, she's a little girl!

**Darryl:** No, she's a vampire, Henry.

**Henry:** I don't give a shit! I'm not letting anyone kill a little girl in front of me. Guys, we've taken a lot of L's recently, I'm not going to watch a little girl turn into dust or whatever in front of us. Maybe there's a way to cure her. We don't know. Usually vampire rules are like, if you kill the head vampire, the thrall is broken.

**Darryl:** Is that— Is that how that works—?

**Henry:** Do you want to be responsible— We've already killed so many freaking children in this world! How many more kids do you want to kill?

**Darryl:** [*exhales*] Henry, I'm hearing you, I'm hearing you. I'm taking a breath, I'm calming down.

**Henry:** Okay, my vines, I don't think, are going to last that much longer.

**Darryl:** Yeah, so it seems like the options are either kill her or get out of here.

**Glenn:** Hey, man, real quick, and we know that she's super powerful, right?

**Anthony:** Yes. You could feel from the way that she bit you that she's more powerful than she should be. Also, 40 seconds remaining.

**Will:** Are you timing, like, for real?

**Glenn:** Hey, hey, guys—

**Anthony:** Yes.

**Glenn:** Yes, hey guys, everyone skedaddled here. I say we— when in Rome, we get the fuck out of here.

**Darryl:** Alright.

**Henry:** Okay, let's run East.

**Will:** And I give everyone a wink, like, *shh*. Because we're not going to go East.

**Darryl:** And, little girl, you're not invited into our minivan— I mean into our house, wherever we are, you're not invited.

**Henry:** You're not invited and you need to—

**Matt:** We run.

**Anthony:** Okay, cool. In 11 seconds, she will be free.

**Freddie:** I think we got to bolt towards the minivan, right?

**Anthony:** Yeah, where do you guys— Do you head to the van?

**Matt:** Yeah, we should probably head to the van.

**Henry:** Everyone into the minivan!

**Matt:** Yeah, we don't know what other houses she could have been in. I say we run to the minivan. We can drive that minivan up close to houses.

**Freddie:** It's true.

**Anthony:** So, you jump into the minivan and then, exactly 11 seconds later, she runs out of the tavern just ripping branches off of her, and as you're all inside she, like, slams on the door of the minivan, and she's like—

**Little Girl:** Could I come in, though?

**Glenn:** No. No. No.

**Henry:** Ha!

**Little Girl:** Could I come in, though?

**Darryl:** No, nope.

**Henry:** No. No. You’re not allowed.

**Glenn:** No, forever no.

**Little Girl:** I'm very different now.

**Glenn:** No, no, very no.

**Little Girl:** It'll be way—

**Glenn:** Super no.

**Little Girl:** I’ll be— You guys are dicks.

**Freddie:** And we flip her off, yeah!

**Little Girl:** I'm going to tell Master about you. You guys fucking suck.

**Anthony:** And she starts just, like, depressed, just starts walking back to the tower like—

**Little Girl:** Stupid fucking ass vampire rules.

**Ron:** You look dumb.

**Matt:** I roll down the window.

**Darryl:** Hey hey, just kidding, come over here.

**Little Girl:** Yeah. Yeah.

**Darryl:** You can't come in.

**Little Girl:** Oh fuck you. You suck.

**Ron:** [*mocking*] “Eeh, fuck you,” That's what you sound like right now.

**Henry:** Hey hey hey, little girl.

**Little Girl:** What?

**Henry:** We'll let you in if you tell us where Terry Jr. is.

**Anthony:** Roll Deception.

**Will:** I got an 8 on my Deception.

**Little Girl:** I'm not fucking... I'm not that stupid. Dick. You know what? I can't get in, but I can do this.

**Anthony:** And she sits on the hood of the car and just crosses her arms.

**Little Girl:** Well, I can be here all night.

**Glenn:** Hey, check this out.

**Freddie:** I lean in and I blare the horn.

**Anthony:** She's like—

**Little Girl:** Fuck! What the fuck! What the fuck?

**Matt:** I keep hitting the horn—

**Darryl:** Get off!

**Little Girl:** No, I don't... no.

**Glenn:** Hey, Darryl, don't you have, like, a windshield wiper?

**Matt:** Yeah, I do the little water windshield wiper thing.

**Anthony:** So, I'm assuming that the spritzer isn't quite right, so like a little bit goes forward away from the fucking windshield and hits her, and she's like—

**Little Girl:** Oh shit. Oh, god. Ugh.

**Anthony:** Like, she clearly doesn't like being wet. It doesn't seem to be hurting her, but she's like— She tries to scoot a little bit to the side to avoid the jet of water.

**Henry:** Guys, I have an idea.

**Darryl:** Alright, what is it, Henry?

**Henry:** I was ordained as a priest in the Universal Life Church when I married my friends.

**Darryl:** Is that a Catholic church?

**Henry:** It's a church, you know?

**Darryl:** Does it follow the Pope?

**Henry:** That celebrates all religions and all peoples, that allows you to get married in certain states.

**Darryl:** Okay.

**Henry:** So I married my two friends, Sandy and Cynthia.

**Paeden:** You married two people, that's fucking tight.

[*Laughter*]

**Henry:** I married them to each other, Paeden, but I like where your head’s at. But I think maybe that could give me the ability to maybe consecrate this water, you know, to be, like, holy water.

**Glenn:** Oh, like the washer fluid, yeah.

**Henry:** Like the washer fluid.

**Ron:** Give her the holy squirter.

**Darryl:** [*sighs*]

**Henry:** Darryl, it looks like you might have a problem with this course of action.

**Darryl:** You can do... I just don't think it's going to work, and I don't think you can consecrate the water.

**Henry:** Why not?

**Darryl:** I think you're being a little flippant about my religion there, Henry. Doesn't feel like you're just... *[oohing]* so you think you can just consecrate some holy water? Is that how it works, over there in—

**Henry:** You know what? You're right. You're right. It would be culturally appropriative of me to take this ritual and bless this water, and it would be offensive to someone in the car, so I'm not going to do it.

**Darryl:** I appreciate that.

**Henry:** Darryl, the next time we're having a conversation about cultural appropriation, maybe then, now that you've seen how it feels on the other shoe, maybe you can be a little bit more empathetic about the idea, you know?

**Darryl:** Yeah, yeah. That's true I appreciate you not... Yeah, thank you.

**Ron:** I will do an impression of a Catholic priest, and bless the water instead.

**Darryl:** You know what? I like good humor. Go ahead, Ron, what's your Catholic priest impression?

**Anthony:** Yeah, let's hear your tight five about Catholicism, Beth.

**Beth:** I could go— I'm just going to go the safe route here and say,

**Ron:** "It's me, I'm a Catholic priest. Feel very, very guilty. I love God, priest, priest, priest, God, God, God, guilt, guilt, guilt."

**Matt:** Darryl finds this fucking hysterical.

**Darryl:** That's pretty good! No, it's true!

**Henry:** Oh, so he can joke about it, but I can't bless water.

**Darryl:** It's true, guilty! Oh, man.

**Glenn:** Ron, what's your impression of a priest blessing holy water in, let's say, like, a minivan?

**Ron:** I bless this water, as long as we get out of Mass before 2pm.

*[Freddie laughs]*

**Anthony:** All right, so you bless the water, and it hits her, and she's like—

**Little Girl:** Ah— [*pauses*] You're not a real priest.

**Ron:** Well…

**Darryl:** All right, little lady, I'm giving you 10 seconds to get off this vehicle.

**Little Girl:** I'm giving you 10 seconds to invite me in.

**Matt:** I start the engine.

**Ron:** You're invited in— to the heart of Christ.

**Anthony:** You just said the words, "you're invited in."

**Ron:** To the heart of Christ…

**Glenn:** Floor it, Darryl floor it!

**Matt:** I floor it.

**Anthony:** Okay, so you floor it, and as her eyes get wide with realization that you invited her in, she begins to claw towards you and you just *[acceleration sound]* and she goes, "Ah!" She didn't realize this fucking thing could move, and she's *[impact sound]* and like, rolls over the top of the car, and then hits the ground.

**Darryl:** What the hell, Ron!

**Ron:** ...Thank God, is all I have to say.

**Freddie:** This is like running into Mr. X in *Resident Evil*. It's like we have a super powerful scary thing after us now. It's so stressful, Anthony!

**Anthony:** It's great. That's what I was hoping for.

**Will:** And now she can get into our safe part, it's like the second half of *Resident Evil*.

**Freddie:** I know. God.

**Matt:** We gotta get into another house or something.

**Anthony:** So, where are you driving to?

**Matt:** I'm just driving back into town, essentially.

**Anthony:** Okay, so you're driving back into town. To the left is a road that leads to the tower, and to the right, you see a couple of homes, and you also see... The one that catches your eye the most is a home with a bunch of ravens on the roof of it, almost like Laurence Fishburne from *John Wick* or any of those fucking characters that are like, "I keep a bunch of doves in cages on the top of my house."

**Freddie:** *[sarcastic]*Yeah, the rich Western history of characters who keep doves.

**Will:** A little movie called *On the Waterfront*. You might be a bit interested.

**Anthony:** *Ghost Dog: Way of the Samurai*.

**Freddie:** That's fair, you're right.

**Beth:** My mom.

*[laughter]*

**Beth:** Just kidding. Donna, you don't like birds.

**Anthony:** So, yeah, what do you do?

**Glenn:** Darryl, just blow through someone's house, man, we gotta get inside someone's house so the vampire can't follow us!

**Darryl:** I don't know how it works! If we blow through a house, maybe the vampires can go through non-door openings!

**Matt:** I drive not towards the tower, I start driving towards the town, because I'm probably driving to the first place that I notice. So, if what's the most obvious is the ravens...

**Anthony:** The one with birds on top of it, it would probably be that.

**Darryl:** Everybody get ready to hop out and get in! Paeden, you there buddy? Make sure you're following us, don't stay in the car.

**Beth:** Paeden?

**Anthony:** Oh, sorry, I'm Paeden. For some reason I was thinking—

**Darryl:** *[frantic]* Paeden, are you okay? Paeden!

**Paeden:** No, I'm just fucking—

**Darryl:** Are you sleeping?

**Paeden:** Yeah, I was tired.

**Darryl:** All right, little buddy, I get it, but you got to get ready to hop out of the car, here.

**Paeden:** Sure, yeah, no, I'm on top of it.

**Matt:** I power slide—

**Paeden:** I don't know why we ran, personally. I feel like we could have taken her out.

*[laughter]*

**Matt:** I slam on the emergency brakes, and because it's probably a dirt road, I do a sick power slide with my Vehicle Handling.

**Anthony:** Very sick.

*[Deja Vu from Initial D plays in the background]*

**Matt:** 17 plus a 3, so that's 20.

**Freddie and Will:** *[singing]* Deja vu!

**Matt:** And, literally, as I'm sliding, I press the automatic side doors, so the door starts opening for you guys on the right side. And I get this thing like, side door of the van right to the door of the house.

**Anthony:** So they're like, flush with one another.

**Matt:** They're like flush, essentially, yeah.

**Will:** That's some dad parking skill right there.

**Freddie:** All those fucking Sundays at Costco, baby, paying off!

**Beth:** Right from Mass to Costco.

*[laughter]*

**Matt:** Yep, that's Darryl's life.

**Freddie:** This is a maneuver he's practiced many times.

**Anthony:** The doors open, but flush against a closed front door to this house.

**Darryl:** Get in, get in! Open the door, guys!

**Will:** I try to open the door.

**Anthony:** It's locked.

**Henry:** Knock, knock! Hello!

**Anthony:** So, the slat opens, and goes—

**Homeowner:** Who is it?

**Henry:** We're not vampires, let us in!

**Homeowner:** I'm going to need a little bit more proof than that.

**Freddie:** We all show the necks.

**Henry:** Show your necks, show your necks, show your necks!

**Freddie:** So we're like—

**Glenn:** Look, our necks are fine! Look, all the necks, totally clear!

**Darryl:** All the necks are fine! Open the door!

**Homeowner:** All right.

**Henry:** Wait, did you let the girl vampire in? There's a little girl vampire out there—

**Homeowner:** No, I don't let in vampires... I'm still here, why would I—?

**Darryl:** Okay, good. She's chasing us, just make sure you don't let her in, we got to get in.

**Homeowner:** She's chasing you?

**Anthony:** So, as she says that, you can see like, she's fucking T-1000 walking towards you. She's fucking running straight towards you. She's like—

**Homeowner:** I don't know who you are, I have no reason to let you in on a fucking, like—

**Darryl:** We got food, we got supplies, we're going to help!

**Ron:** We got great necks!

**Homeowner:** Show me the food, show me the food.

**Matt:** I hold up all the power bars.

**Anthony:** All right, so she opens the door.

**Beth:** I'm still showing her my neck.

**Homeowner:** I don't care about your neck, I know you're not a vampire.

**Anthony:** So she lets you in.

**Matt:** I don't know how far away she is, but I'm throwing as many of our supplies as we can through the airlock.

**Anthony:** Oh, okay. So you can ensure that all the supplies get in, but you will give the vampire girl three rolls to try to get into the van.

**Matt:** Okay.

**Anthony:** Or you can do it half-assedly and only get 1/3rd of your supplies.

**Matt:** I'm going to try to get all of the supplies in.

**Freddie:** I catch what Darryl is doing, and— also because, again, from the previous adventure, I feel like I owe him something and he's mad at me— I'm going to help him out in this endeavor.

**Anthony:** Okay, good. So she only gets two rolls, then. So, she claws at the door, but doesn't realize how it opens, like how a handle actually opens the door. So, by the time you guys successfully throw all of your supplies into this house, just as the owner of the house is about to slam the door, you see her finally figure it out and wrench open the door to the van. It's like an *Alien* move, where she's just coming at you and then *bam!* the door slams right in her face. And she's like...

**Little Girl:** *[frustrated groan]*Can I come in, though?

*[overlapping, emphatic “no”s from all the dads]*

**Henry:** No. Ron, don't say anything.

**Glenn:** No.

**Freddie:** I'm putting my hand over Ron's mouth.

**Anthony:** The woman who just let you in, her name is... Erin O'Neil. That's the name of the person who submitted it, and just wanted her name to be in the thing. so. Congratulations, Erin O'Neil!

Inside this room, you were really surprised to find that, despite the shitty situation that every other place of this town has been in, this is a really nicely decorated room. Above the fire is a stew that's bubbling, that actually smells pretty good. And Erin brushes her red hair out of her eyes and sort of stirs it a little bit, and then turns to you. She goes—

**Erin O’ Neil:** Hi, Erin O'Neil. What are you idiots doing here?

**Henry:** We came to this town in search of our friend Ron's son, and—

**Glenn:** This is Ron, by the way.

**Henry:** This is Ron. He's our friend.

**Ron:** Hi, I'm Ron.

**Erin:** No, he looks like a Ron, I kind of figured that.

**Henry:** And then we came to town—

**Ron:** What does that mean?

**Erin:** I mean, you just look like a Ron.

**Ron:** Well, thank you, thank you very much. This is my neck. I haven't been bitten by a vampire.

**Erin:** It was a compliment, yes. Perfect. It was a compliment, thank you.

**Darryl:** Ron here lost his kid, and as he said, that's Henry, that's Ron, this is Glenn...

**Glenn:** I'm Glenn.

**Darryl:** I'm Darryl Wilson. Your name's Erin?

**Erin:** Nice to meet you. My name is Erin, yeah.

**Darryl:** Thank you so much for opening that door, we're here to—

**Glenn:** Thank you so much, Erin, for supporting us!

*[laughter]*

**Darryl:** We're here to fuck up the guy in the tower.

**Erin:** Are you? Wow. That's a tall order. A lot of people have tried, and they were more armored and less Ron-looking than all of you. Are you sure?

**Henry:** Whatever it takes to save Terry Jr., Ron's son, that's what we're here to do.

**Erin:** Terry Jr.? Your son is Terry Jr.?

**Henry:** You know Terry Jr.?

**Ron:** You know him?

**Erin:** Yeah, unfortunately, I do. Here, come up stairs with me. It's fine, she can't... this still counts as my house even though it's a little bit open air, so she can't come up and find us.

**Glenn:** Good air flow, good feng shui in here.

**Erin:** Yeah, I thought so.

**Anthony:** She's like—

**Erin:** I'm a garden witch, and most of my skills are about aesthetics.

**Henry:** A garden witch? Wow.

**Erin:** I used to be able to make things grow really well, and then this shitheel came to town.

**Henry:** Sounds like this place could use some *Better Homes & Gardens.*

*[Freddie laughs]*

**Anthony:** She doesn't even take that as a pun, she's like—

**Erin:** I agree. That would be great, if we had better homes and gardens. That would be great to me.

**Anthony:** So, she takes you up to the roof and she says—

**Erin:** These are my ravens. I use them to communicate with people outside of the town, if you want to talk to anybody, or whatever. So Terry Jr. is your kid?

**Ron:** Well, he's my stepson.

**Erin:** There's probably something you should see, then.

**Anthony:** She brings you over to a telescope that she has pointed up at that balcony you saw earlier.

**Beth:** Okay, I'm going to look through the telescope.

**Freddie:** You're going to check to see if it's a prank, like one of them prank telescopes where they put a little ring on your eye.

**Anthony:** Yeah, there's just a ring of shoe polish on it and she's like—

**Erin:** Got you.

**Ron:** Darn it, again.

**Anthony:** So that does actually happen, she's like—

**Erin:** Ha ha, my kids are gone, pleasure is very few and far between, sorry.

**Anthony:** So, you look through it, and you see... first, there's just a cloud of dark fog, but it sort of blows away, and she goes—

**Erin:** This is usually when they come out.

**Anthony:** And you see a figure come out that you recognize as Terry Jr. And he's wearing the cloak of a vampire, but you can see that he still looks like he has all the color in his skin, but he looks a little tired. And then, behind him, a man in a vampire cloak with the hood up comes out, and he puts a loving hand on his shoulder. And then he pulls back the hood, and you see the face... of Terry Sr.

*[gasps and shouts from Freddie and Will]*

**Ron:** What's up with that!

*[laughter]*

*[outro music plays]*

**Freddie:** Dungeons and Daddies is Matt Arnold as Darryl Wilson, Anthony Burch as our DM, Will Campos as Henry Oak, Beth May as Ron Stampler, and myself, Freddie Wong, as Glenn Close. Theme song and outro is Alright by Maxton Waller.

Thank you this week to Patreon supporters Craig Elder and Erin O'Neil who submitted character names that we used in this episode. You can become a Patreon supporter yourself at patreon.com/dungeonsanddads, where fine folks like Lea Parker, Tre Le DeCre, Doug Melton, Oakley Cannon, and Lara Morris help make the show possible. EX-L model supporters get access to a monthly bonus of indeterminate content, and this month’s bonus was a video detailing the music recording process for all the music in episode nine, Punk is Dad.

All of our tiers are named after the various model designations of Honda Odysseys, so at the very least, you'll know your way around the Honda dealership if you visit Patreon.com/dungeonsanddads, where you can browse our fine selection of minivans and the myriad of ways you can help make this podcast possible.

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Next episode coming at you June 25th. Wait June 25th, that can't be right, that's next week. I thought this was a once-every-two-weeks podcast. I wonder what that's all about. You can find the answer over on our Patreon. Patreon.com/dungeonsanddads to learn more. Until next week, don't take any wooden nickels, and don't touch the thermostat. We'll see you later.

*[outro music ends]*

**Will:** *[chuckling]* Guys, I have an idea. What if we just spent the entire episode making Perception checks and just make Anthony go into more and more minute detail about what this village is like. Like, how many Perception checks about how many different items do you think we could do?

**Anthony:** This is exactly 72 degrees... Wind chill factor of four? I don't know how you measure wind chill factor.

**Beth:** And that man is a Taurus.

**Anthony:** You could tell that his wife loved him once, but no longer does.

**Freddie:** It's just like a Russian novel, it's just like this portrait of a small town. We just take a break in—

**Will:** Or those passages in like, a Dickens novel, where he's trying to pad it out.

**Anthony:** I'm getting paid by the word, here.